

Rocks at the MSL Landing Sites

Engineer's Definition of a Rock
Something that Could Damage Rover when Landing
Something to Avoid while Driving

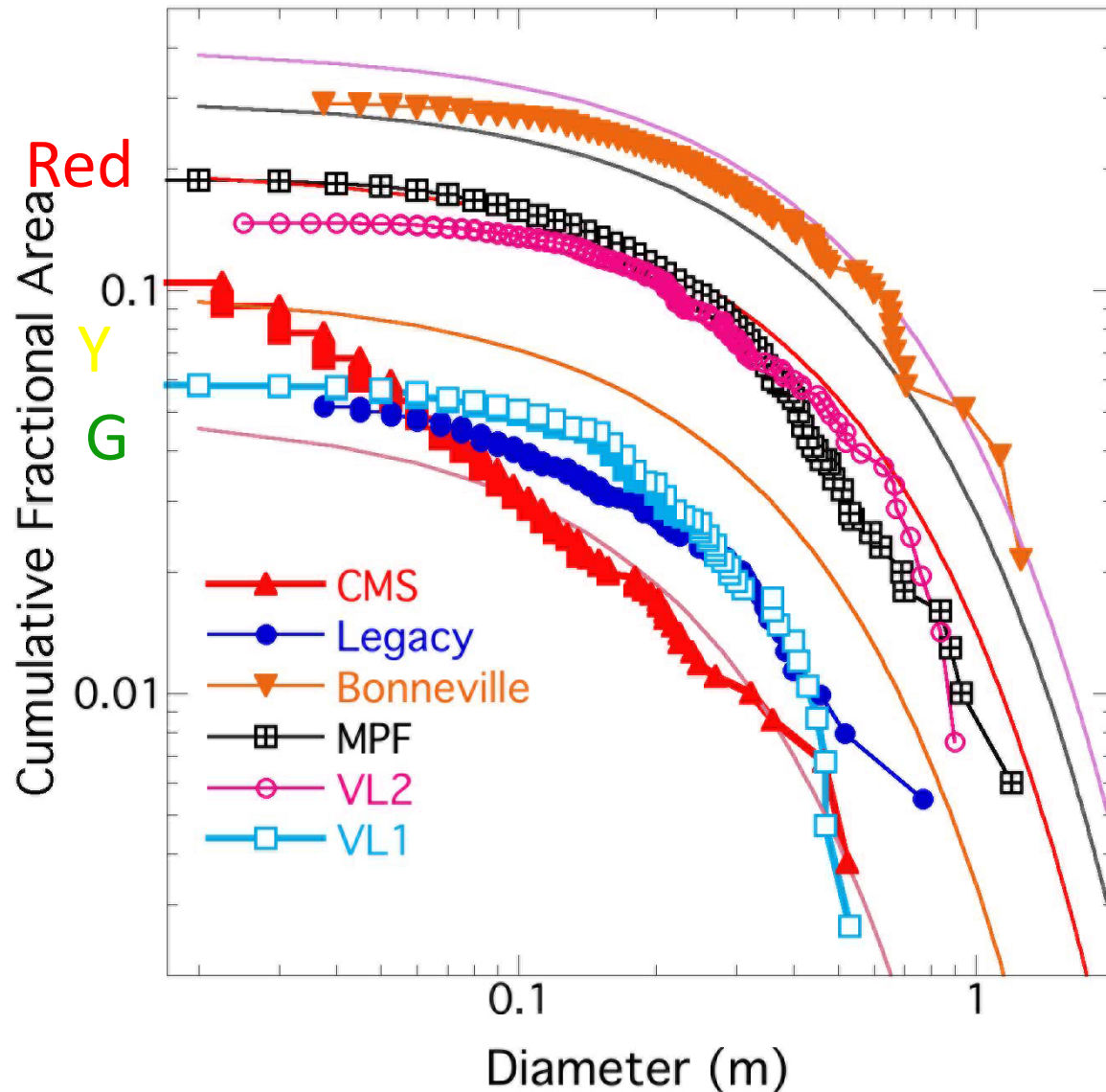
M. Golombek, A. Huertas, D. Kipp, V. Hanus & Y. Sun
Jet Propulsion Laboratory, California Institute of Technology

4th MSL Landing Site Workshop
September 29, 2010
DoubleTree Hotel
Monrovia, CA

Outline

- Background
 - Model Based on VL1, VL2
 - Successfully Predicted MPF, MER RA based on IRTM, TES RA
- Phoenix
 - “What you can’t see (without HiRISE) can hurt you”
 - See Same Rocks in HiRISE as See on Ground
 - Automated Rock Counting Software
 - Counts & Extrapolation from Model Predicted PHX Rocks
- Improvements Made for MSL
 - Automated Deconvolution Sharpens Image, Rocks 3 pixels
 - Non Rocks & Editing
 - Automated Removal of Non Rocks, Model Fit, Extrapolation
 - Assessment of Rock Hazard at Sites

Rock Size-Frequency Distributions



Model Distribution Based on VL, Rocky Locations on Earth [Golombek & Rapp, 1977]

Distributions from Exponential - Fracture/Fragmentation Theory

Correctly Predicted Distributions at MPF and Spirit from IRTM Rock Abundance

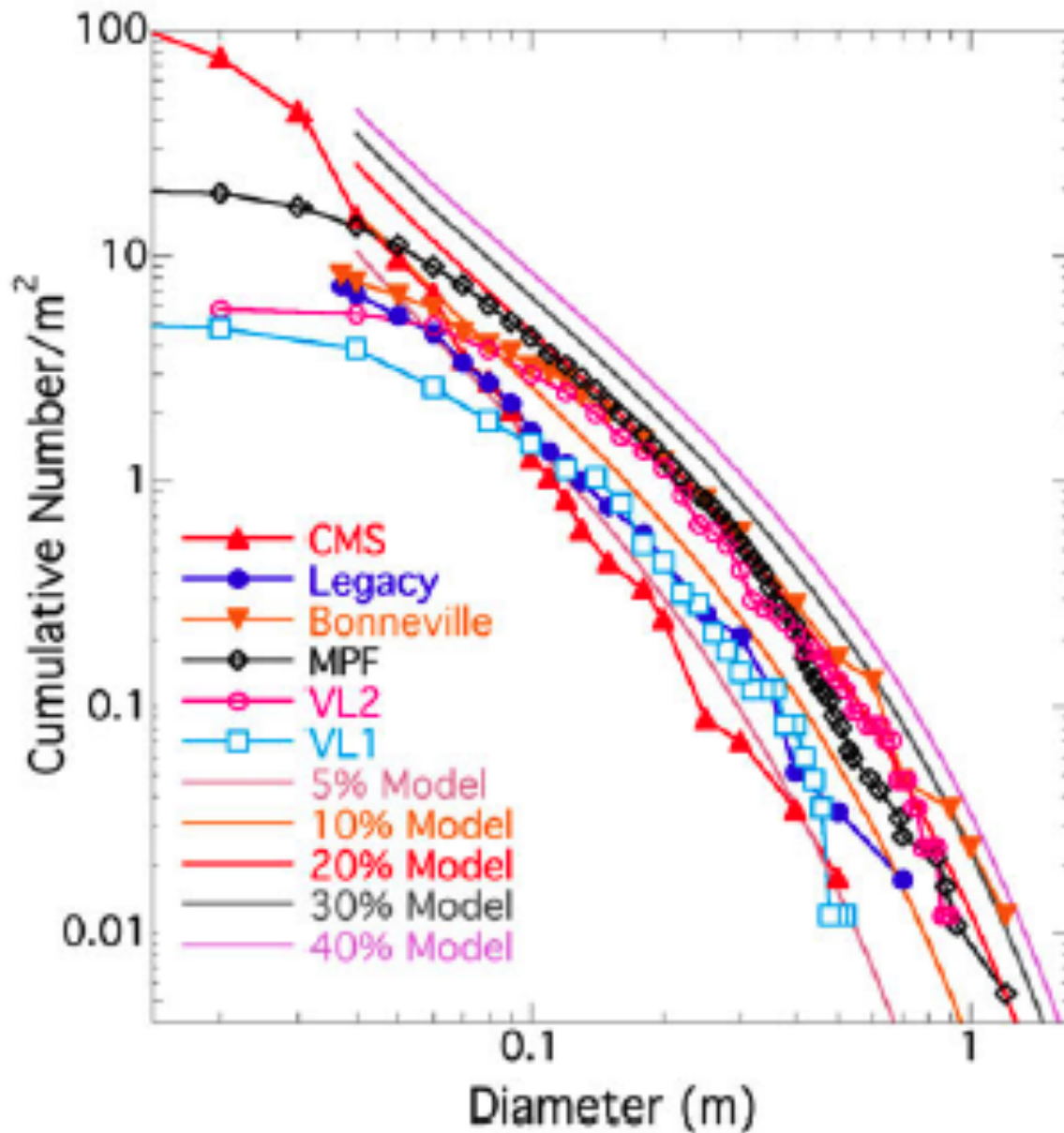
$$F_k(D) = k \exp [-q(k) D]$$

$F_k(D)$ Cum. Frac. Area

k is Total Rock Abundance Relative to IRTM Rock Abundance

Golombek et al. [2005, 2006]

Cumulative Number Distributions

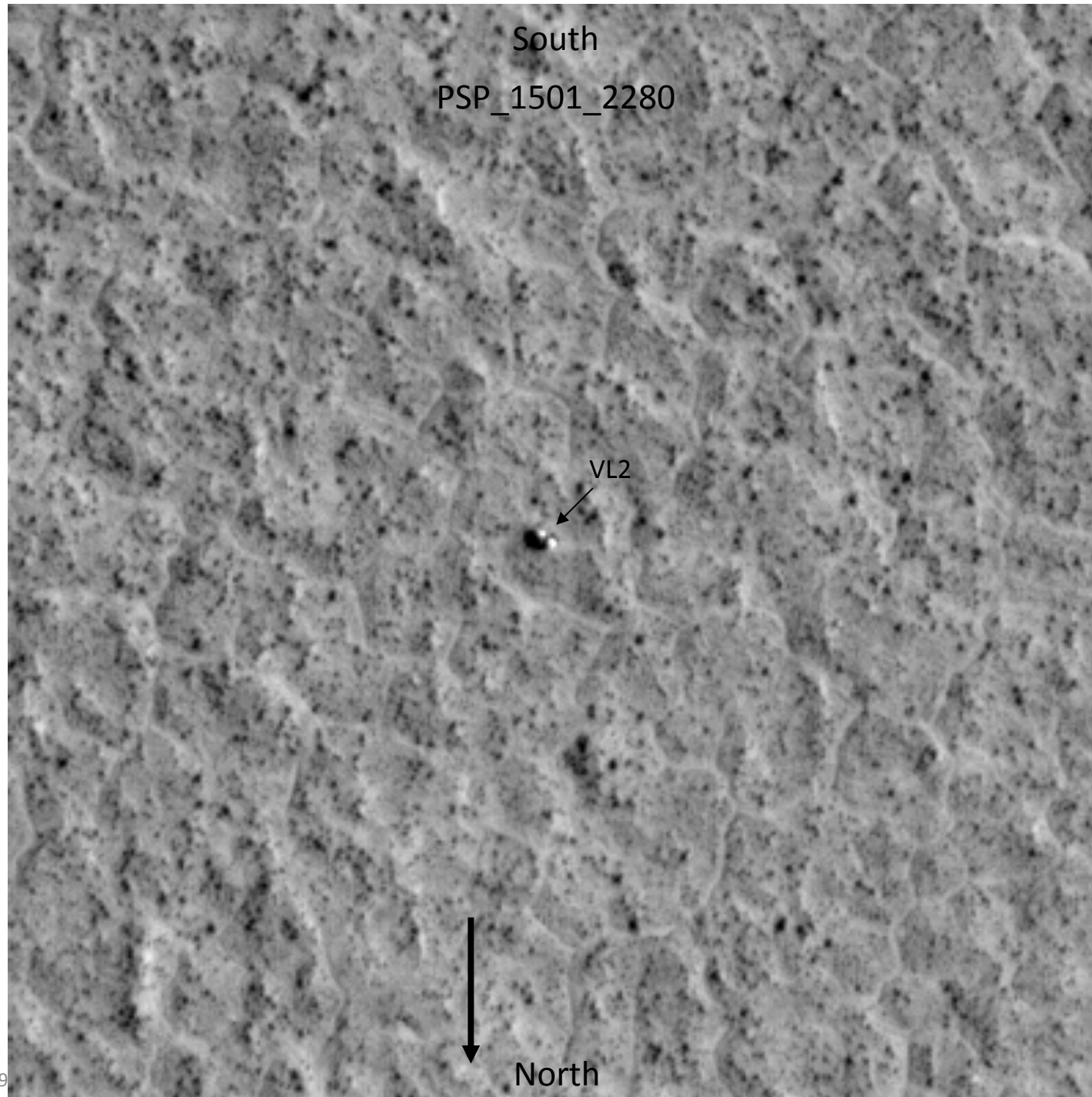


Cumulative Number
Model Distributions

Measured
Distributions Follow
Model for $D > 0.1$ m

Derive Cumulative
Number for Rock of
any Size and Derive
Probability of Impact
Over Area of
Concern

Golombek et al. [2003, 2006]



VL2

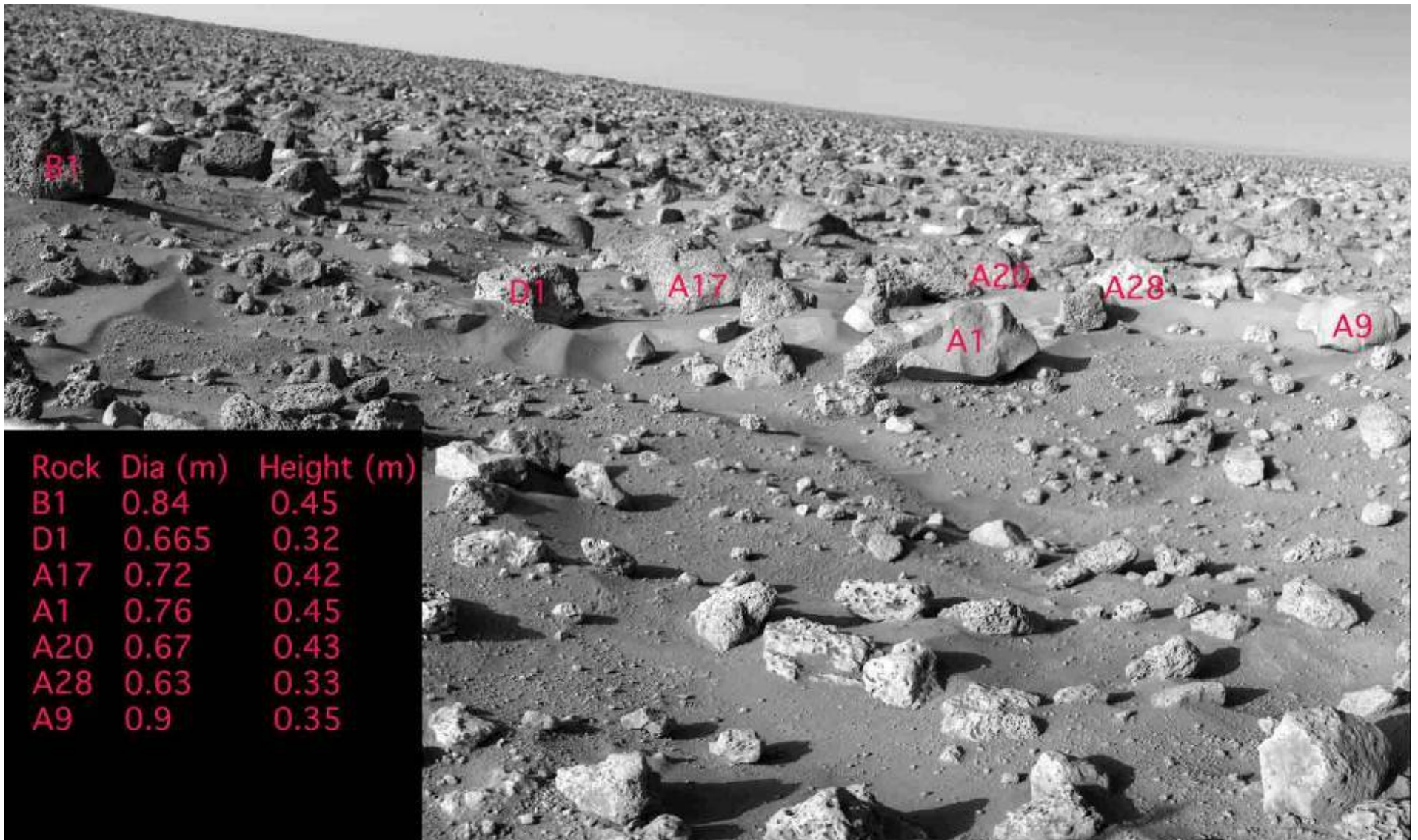
HiRISE Search for
PHX Landing Site
Changed
Everything

Can See Rocks
Directly in HiRISE

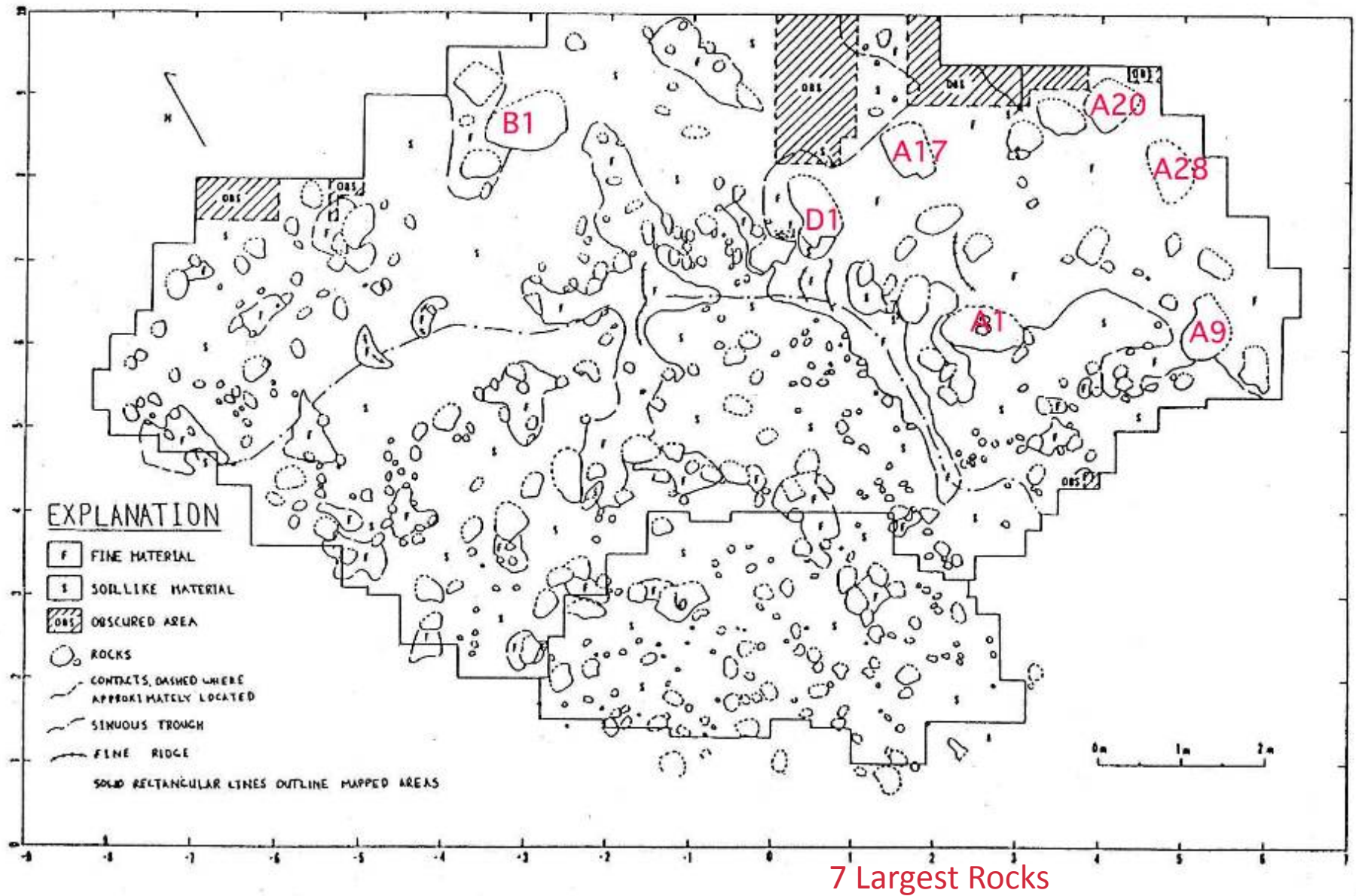
Correlate Large
Rocks in HiRISE
with those Seen
from Lander at
All Landing Sites

400x400 pixels
124x124 meters
1.5 hectares

VL2 Large Rocks



VL2 Map



VL2 Map on HiRISE

EXPLANATION

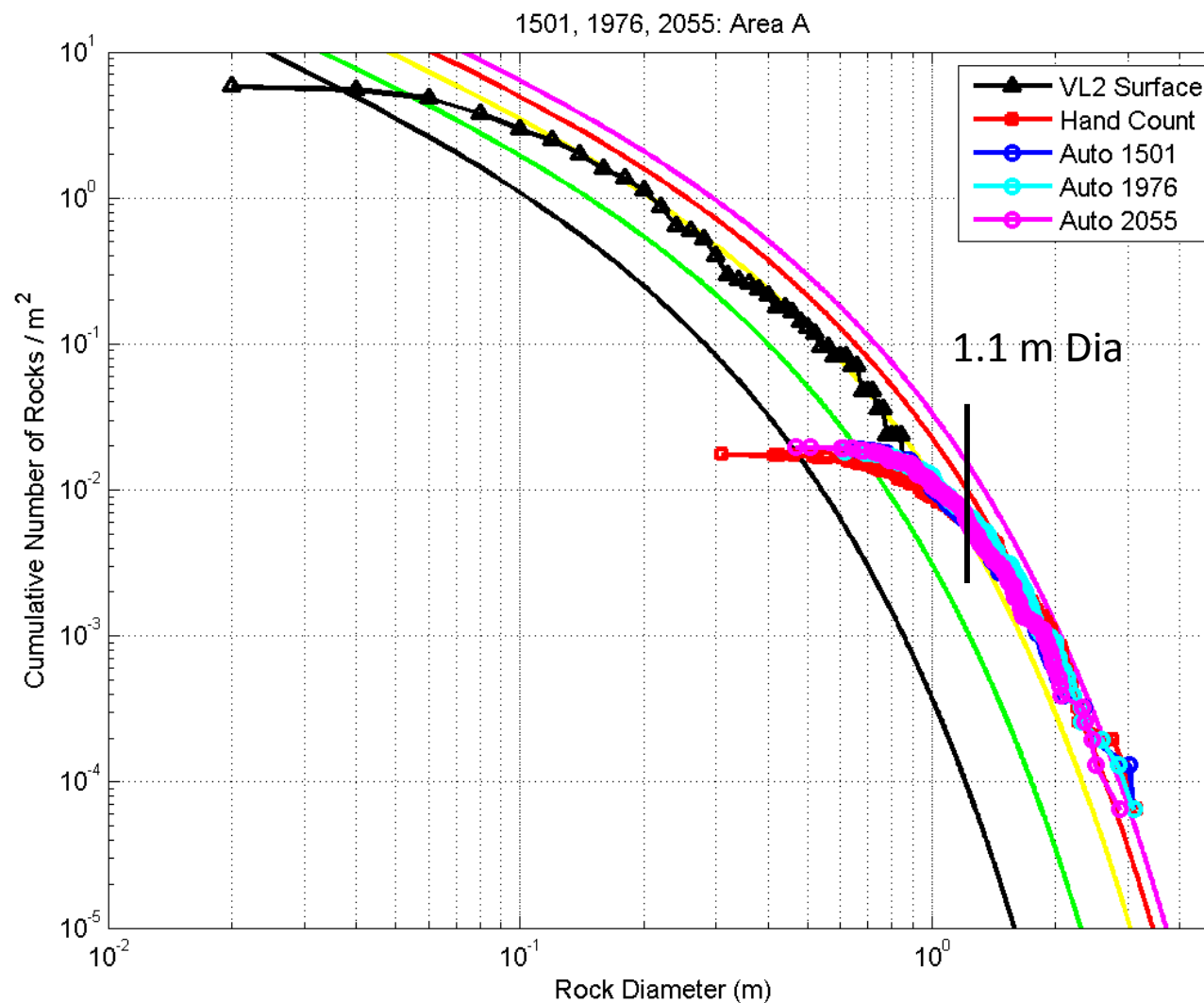
- TIME MATERIAL
- SOIL-LIKE MATERIAL
- OBSCURED AREA
- ROCK
- UNDEVELOPED MOUNTAIN
- APPROXIMATELY LOCATED
- STONY (ROCK)
- FINE RISE
- MAP RECTANGULAR SERIES OUTLINE: HUFFLE AREAS

BI, DI, AI7, A20, A28, AI, A9

Golombek et al. [2008]

Shadows Cast by Large Rocks

VL2 Surface to HiRISE Comparison



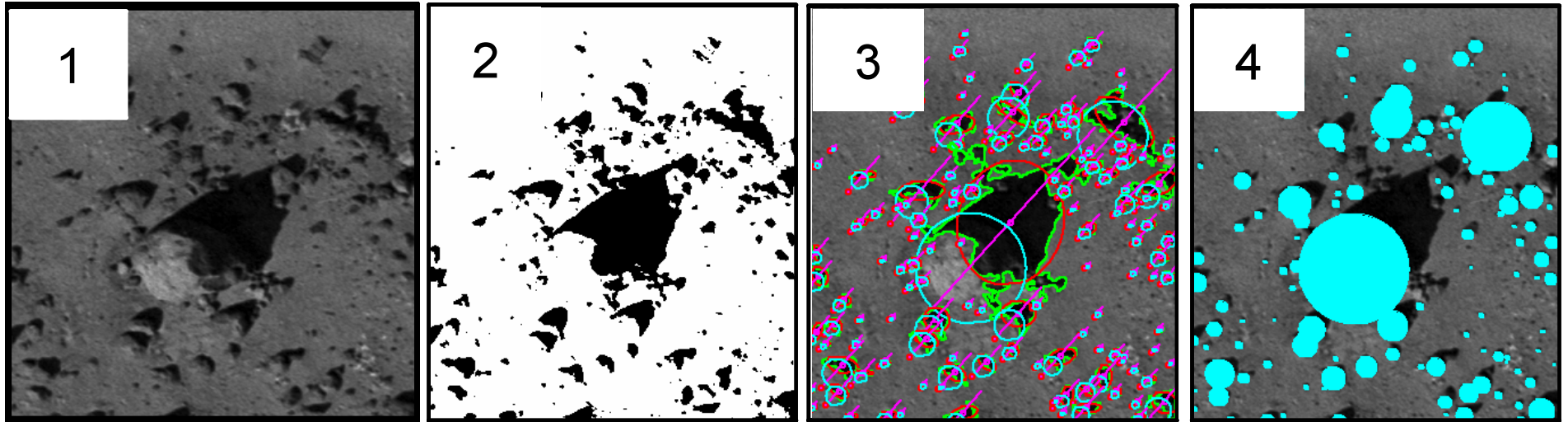
Size-Frequency
Distribution Measured in
HiRISE Matches Model
Distribution at Smaller
Diameter from Lander

Do Not See All Rocks in
HiRISE <1.5 m Diameter -
Resolution Roll Off

Can Count Rocks in HiRISE
and Extrapolate to Size
Range of Interest along
Model Curve

VL2 ~20-30% Rock
Coverage

Automated Rock Counting



- 1) Image
- 2) Software Segments Shadow [>5 pixels]
- 3) Fits Ellipse to Shadow - Width is Rock Width
- 4) Fits Cylinder to Rock - Diameter is Rock Diameter

Huertas et al.

Height is Rock Height from Shadow Length

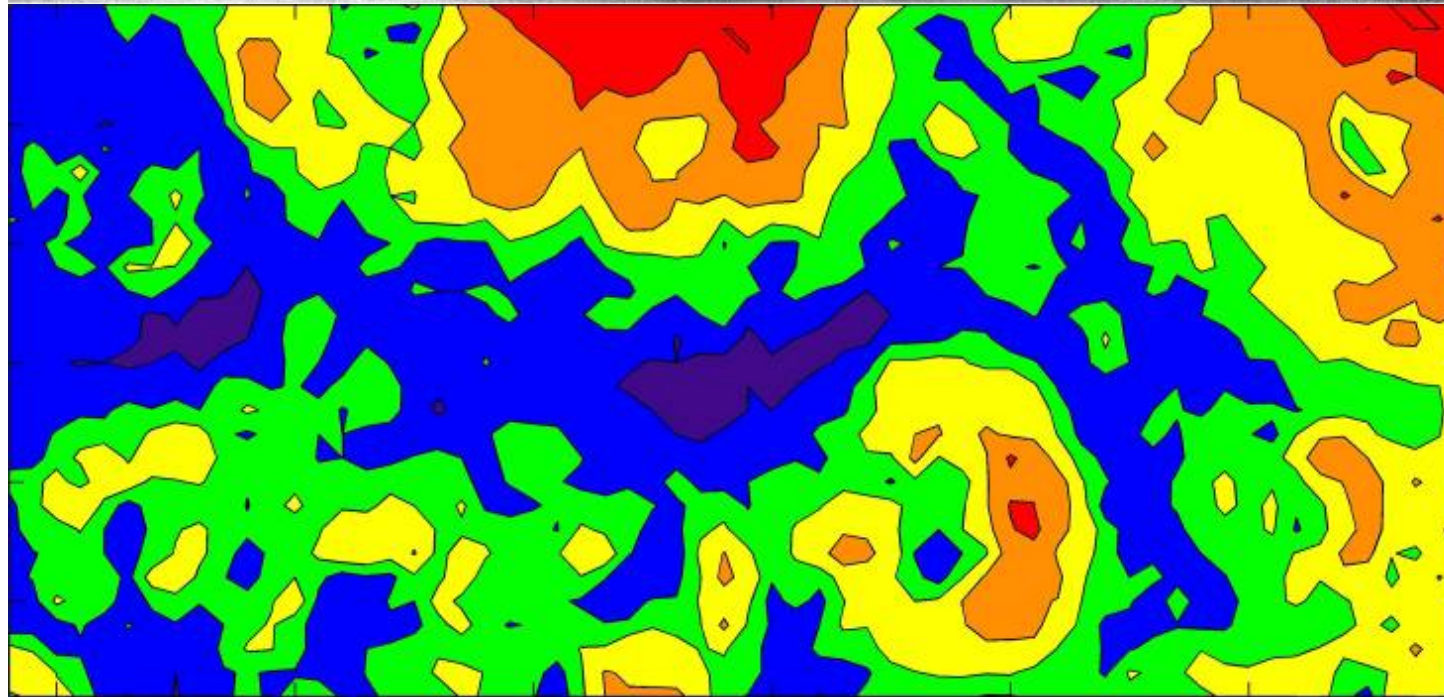
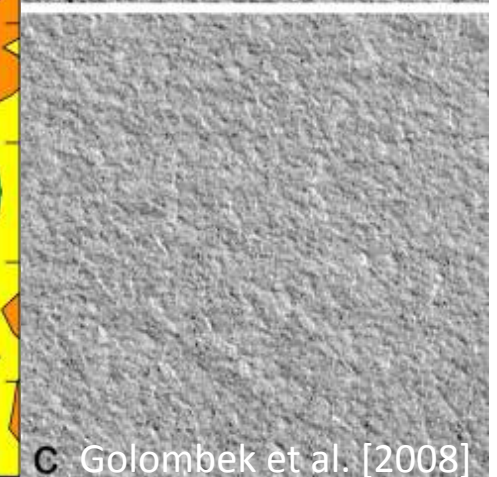
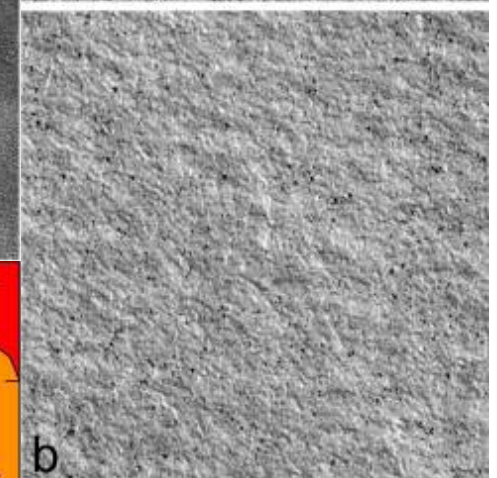
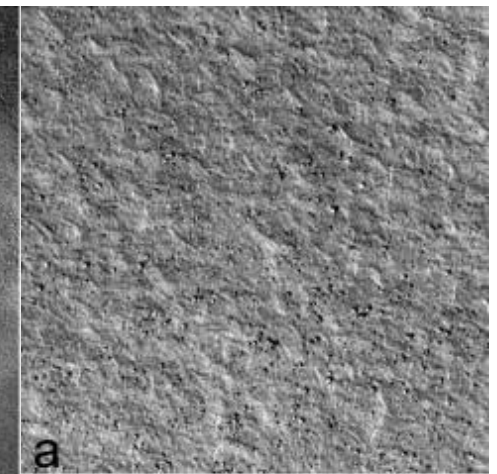
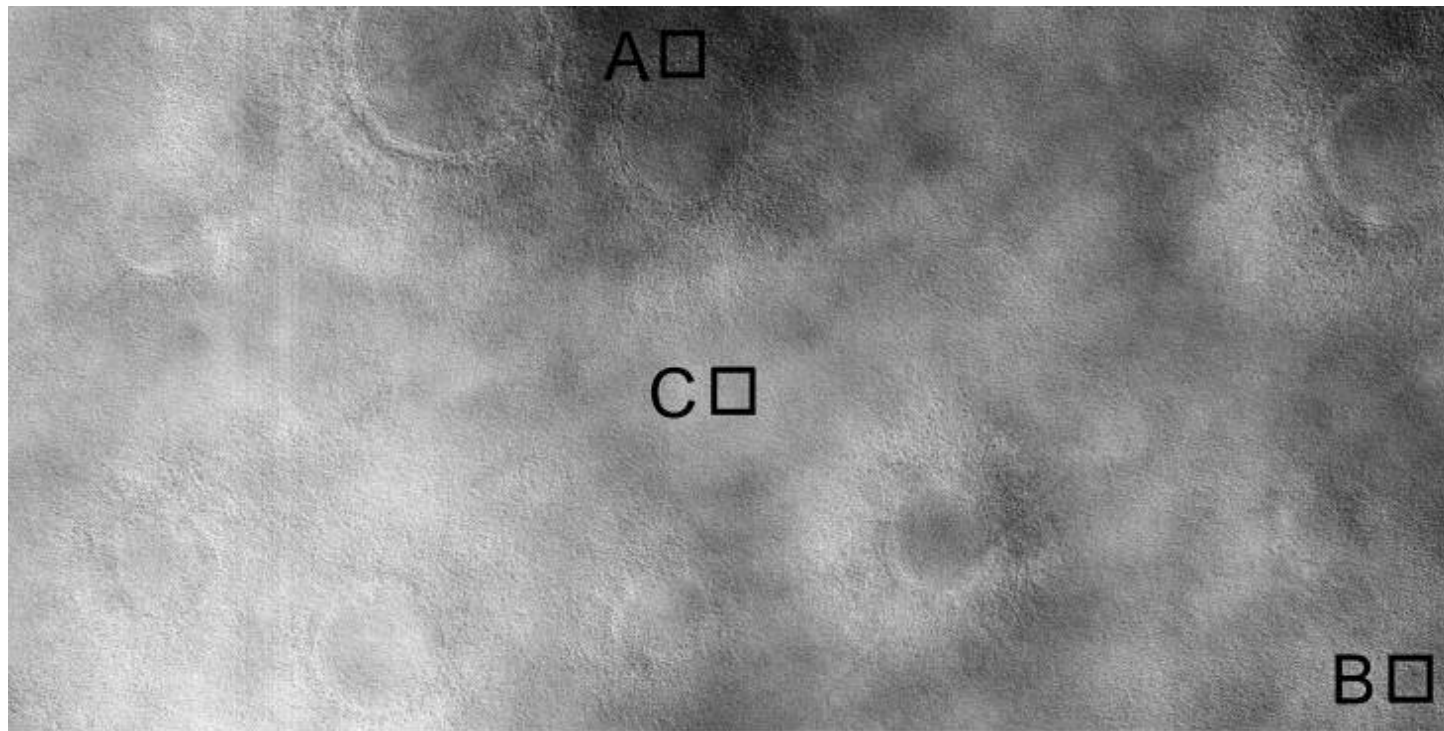
Results Match Hand Counts

Golombek et al. [2008]

Results for Lander and Rovers of Known Size Generally ± 1 pixel

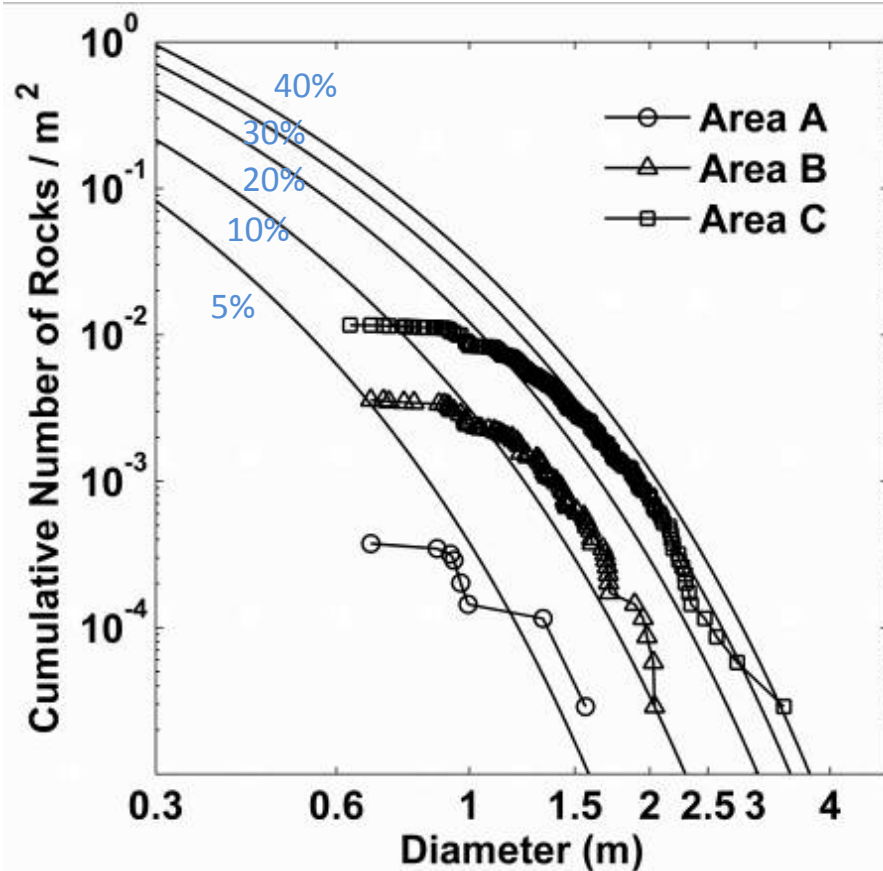
Used to Map ~ 10 million rocks $> 1500 \text{ km}^2$ of the Northern Plains

Certified Phoenix Landing Site, Accurately predicted surface rocks

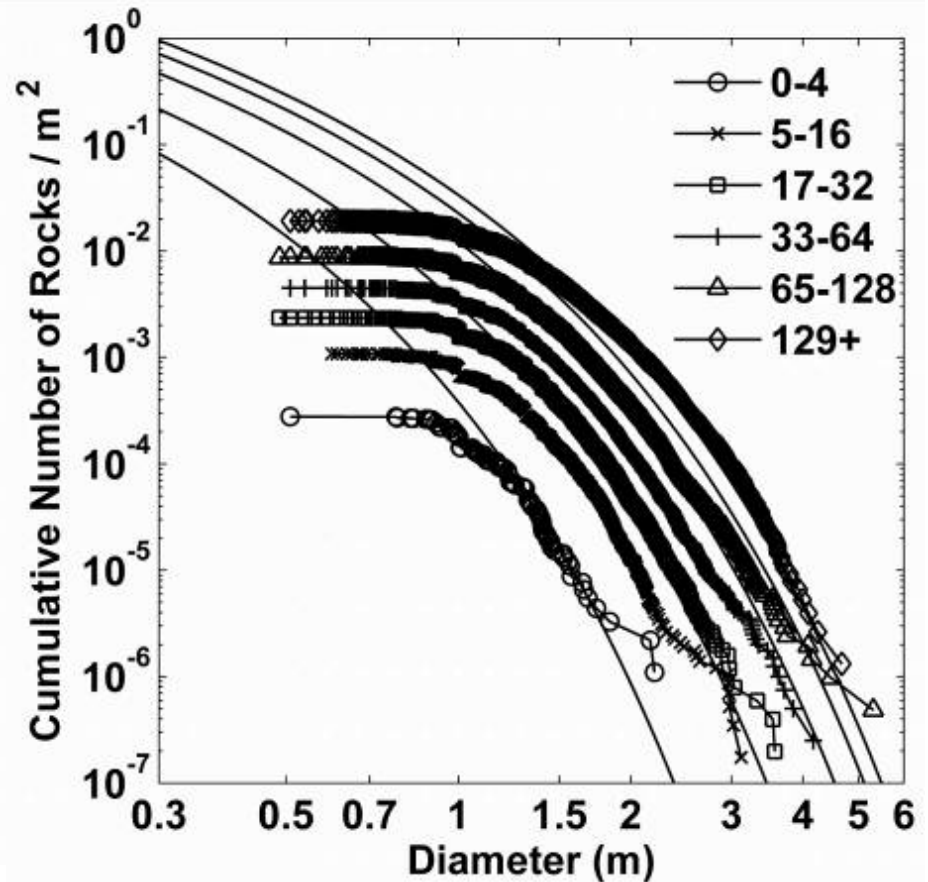


c Golombek et al. [2008]

Cumulative Number Rocks/m²



541 rocks counted



65,470 rocks counted

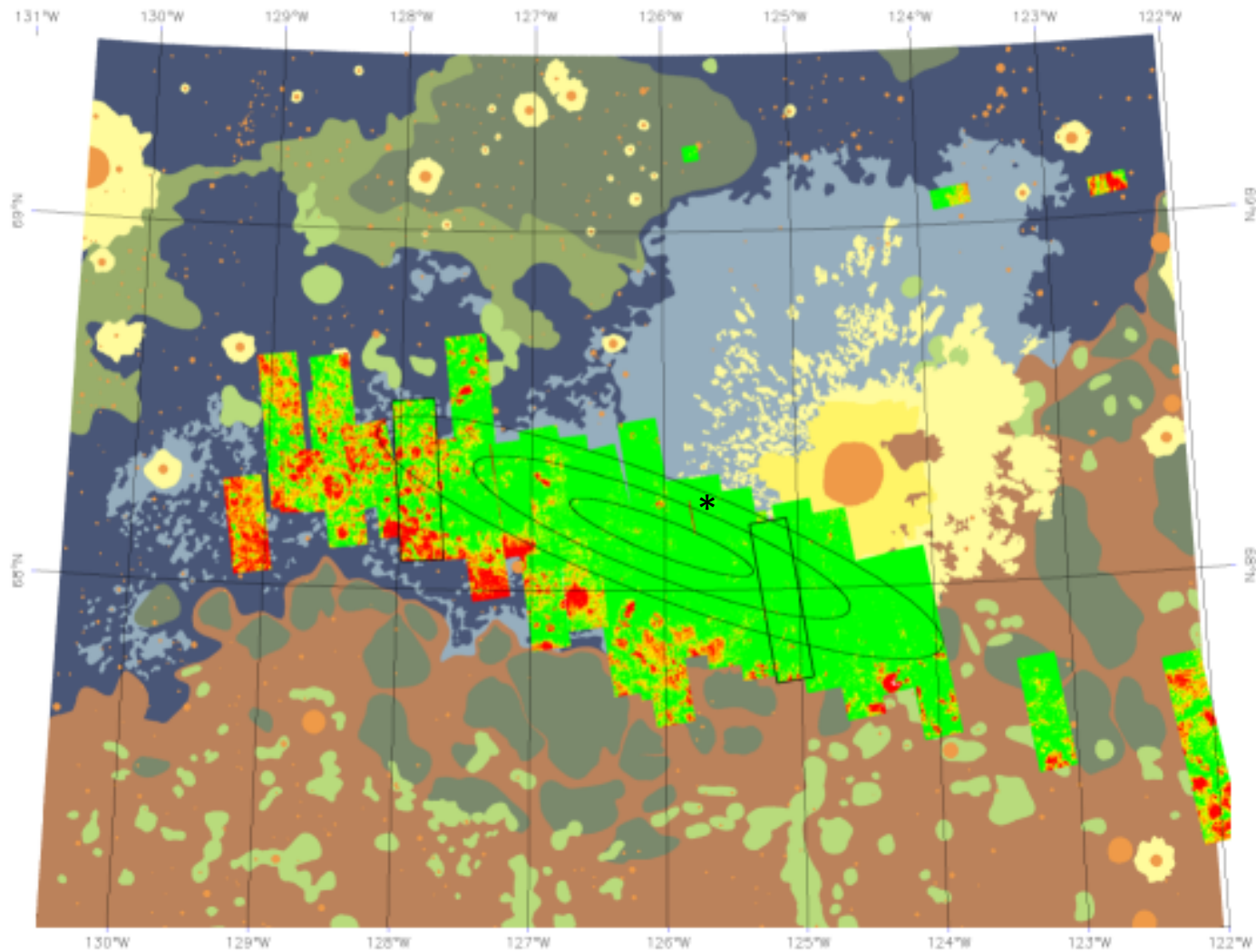
Match Cumulative Number >1.5 m Diameter to Model CFA 5%, 10%, 20%, 30%, 40%
Extrapolate to any smaller size

Cumulative Number Rocks; Cumulative Fractional Area; Risk

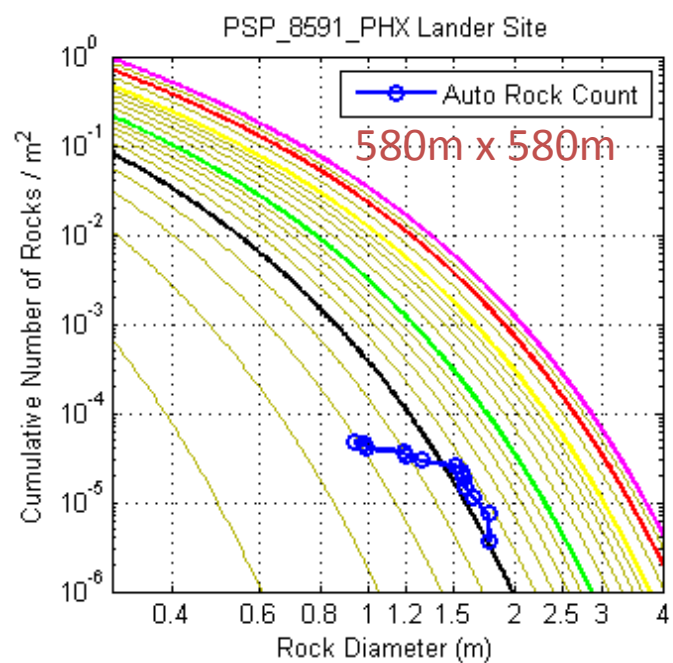
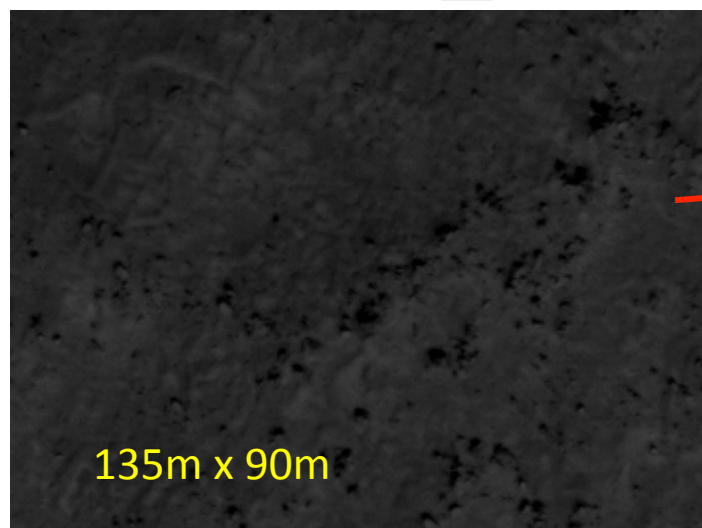
- Rock density maps: cumulative number of rocks per hectare with diameter ≥ 1.5 m.
- Rock hazard thematic maps: color-coded CFA

Color	Rocks ≥ 1.5 m Wide/Hectare	Cumulative Fractional Area Covered by Rocks	Total Probability of Rock Impact (H/D=0.5)
Green	0 - 3	0 - 10%	0.000 - 0.019
Yellow	4 - 8	10 - 14%	0.019 - 0.034
Orange	9 - 19	14 - 21%	0.034 - 0.070
Red	> 19	> 21%	> 0.070

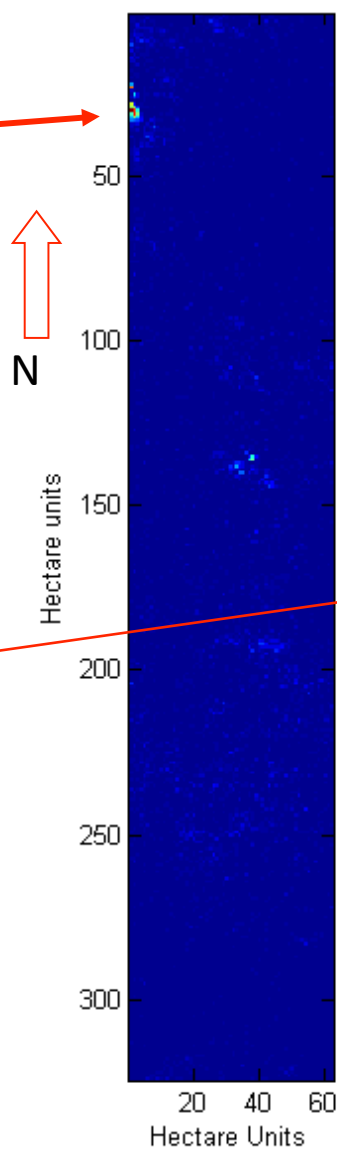
Phoenix Rock Map



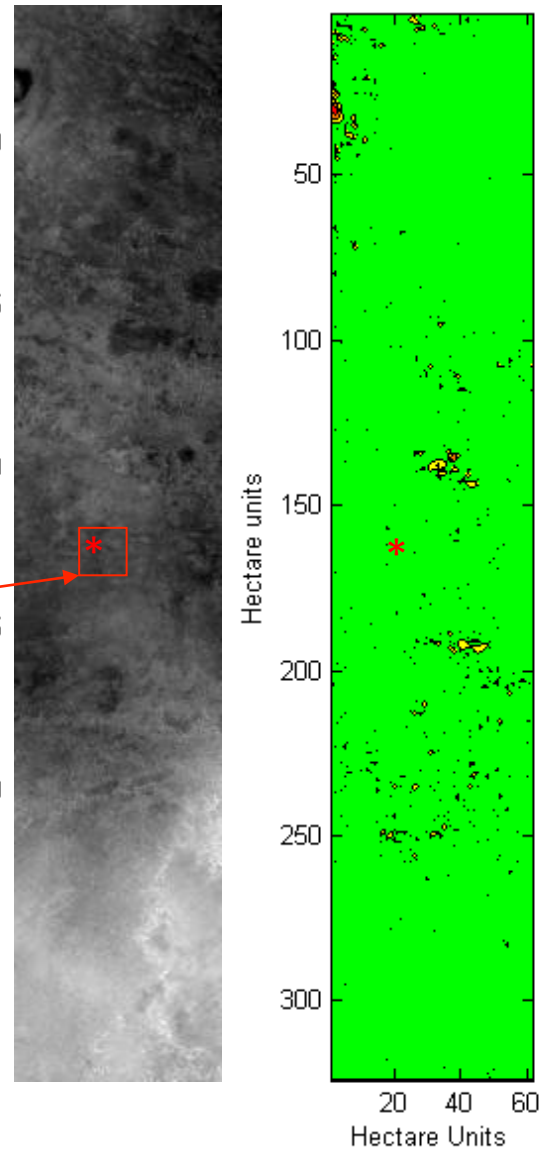
PSP_8591: 4,027 Rocks with Diameter ≥ 1.5 m



PSP_8591 Rocks(≥ 1.5 m) Density Map



PSP_8591 Rocks (≥ 1.5 m) CFA Map



* Phoenix Landing site

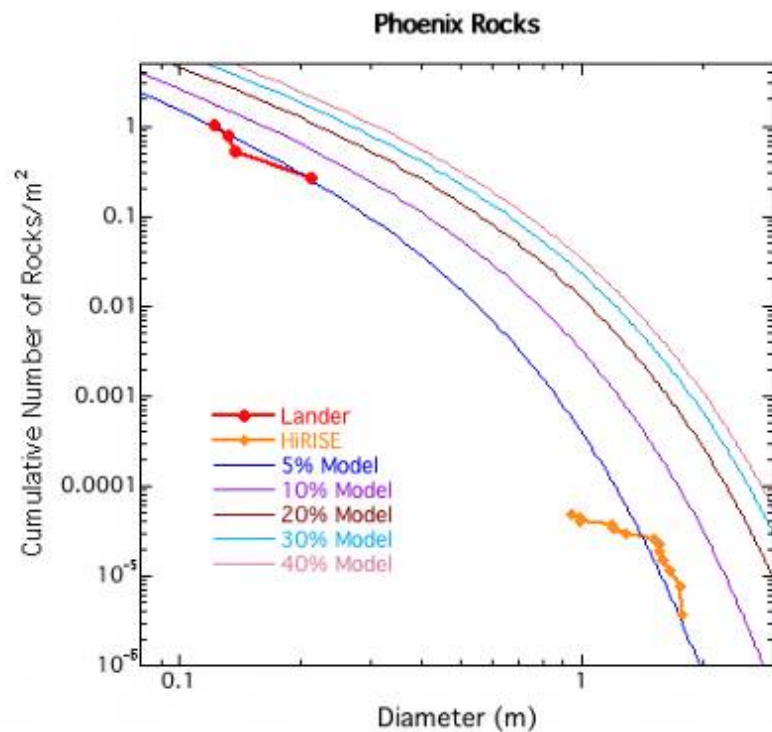
TEST - Phoenix Landed in Green

No Large Rocks!

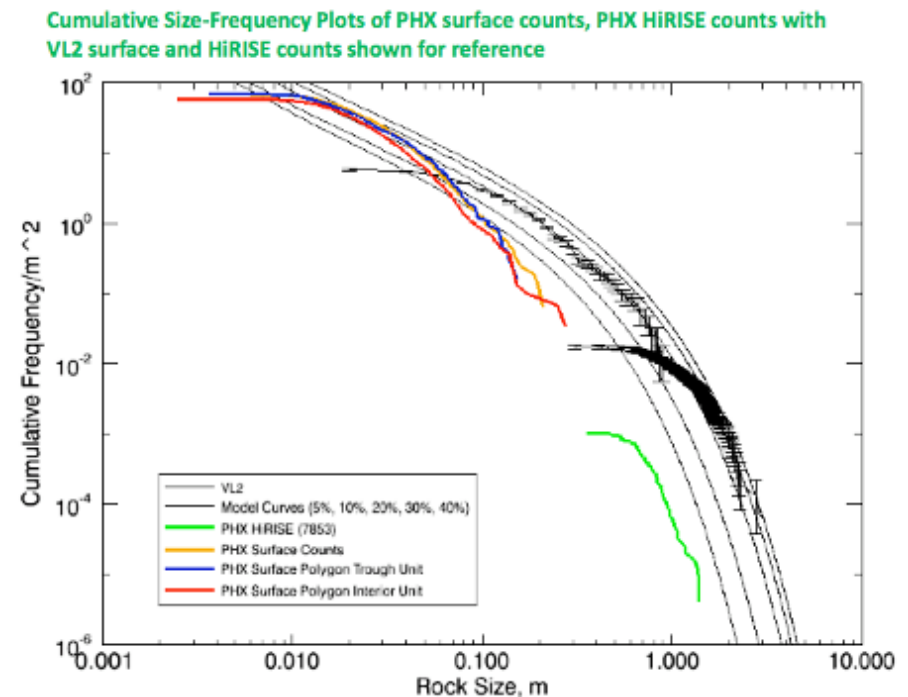


Surface – HiRISE Rock Distributions

Same Population from HiRISE and Surface
Method Works Can Accurately Extrapolate along Model



Auto HiRISE Count
vs Largest Rocks
Near Lander



Hand HiRISE Count Near Lander
vs All Rocks in Work Area

Enhancements/Limitations for MSL

- HiRISE image restoration
 - High quality (SNR) Images
 - Blind deconvolution using small gaussian PSF in four iterations
 - Allows robust detection and modeling of rocks casting 3-pixel shadows
 - Improves full rock resolvability down to ~1.2 m diameter
- Sectional image processing
 - Detection parameters optionally adjusted for 8 image sections to conform better to more complex terrain in MSL landing site candidates
 - Refined measurement of shadow width and length
- Detects non-rocks. Individual rock-like fragments. Rock clump shadow separation also breaks narrow scarp shadows and thus detects rock-size scarp fragments.
- Interactive graphical re-classification tool assists humans to re-classify non-rock detections.
 - Needed for extrapolating rock abundance to smaller, still hazardous, rocks using M. Golombek's rock abundance model
 - See D. Kipp presentation for systematic, automated, re-classification approach

Rock Detection Process

1. Break non-Mapped HiRise image into 16 sections (matlab limit) and restore sharpness by deconvolution. Use 7x7 Gaussian PSF, $\sigma=1$, 4 iterations.
 2. Assemble into 8 image sections.
 3. Run detector with test parameters (sun angles and filters) on 10% of image tiles ($\sim 150\text{m} \times 150\text{m}$)
 4. Adjust parameters for each section and repeat 3. until best observed detection result.
 5. Run entire image (save tiles)
 6. Assemble full image rock list
 7. Generate SFD/CFA plots and binned (e.g. hectare) maps and thematic maps
- Algorithm detects all shadow regions and fits ellipse to each separate region for fast sizing.
 - Select shadow regions between 3 and n pixels ($< 9\text{m}$ rock diam.)
 - Shadow terminator $\geq$ contrast threshold (e.g. not smooth)
 - Shadow ellipse l:w ratio < 4.0
 - Min shadow size to try separate.
 - And Gamma ($1 < \gamma < 10$): non-linear shadow enhancement to deal with varying:
 - Image contrast (shadow to soil), blur, noise, shadow effects (umbra/penumbra).

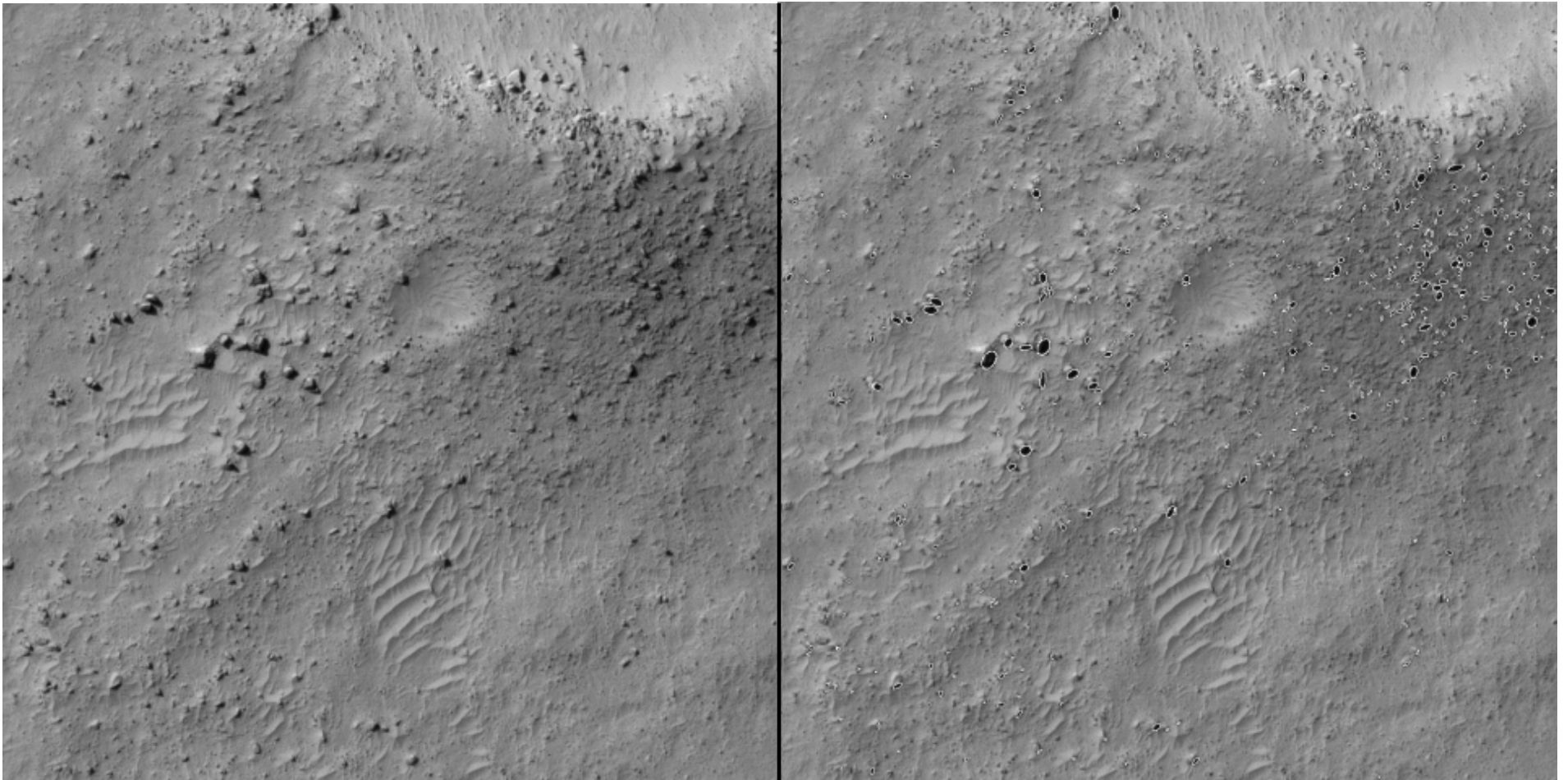
Original

265m x 265m sub image from original Gale image. Detected shadows ≥ 5 pixels represented by ellipses (right)



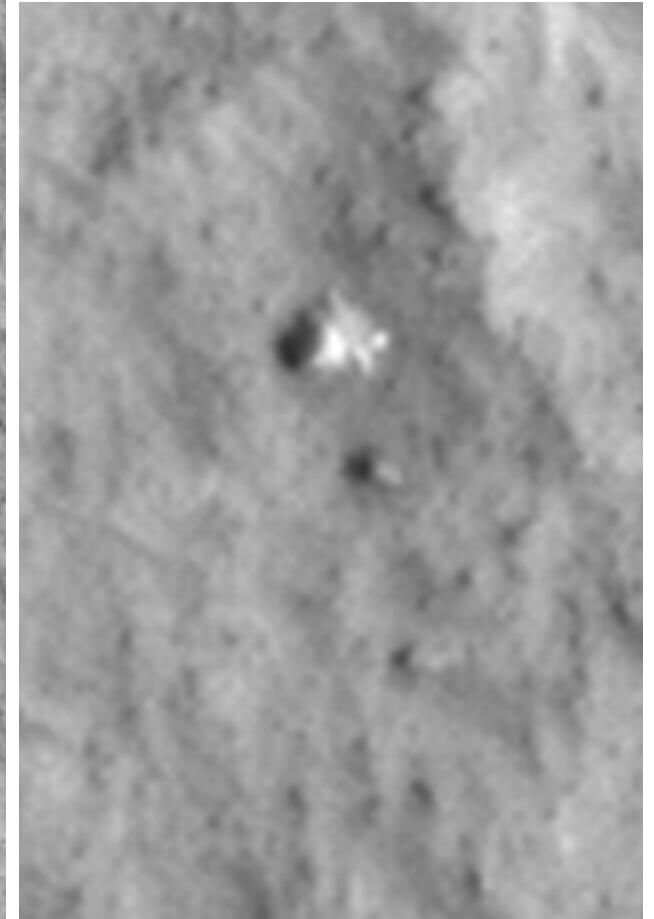
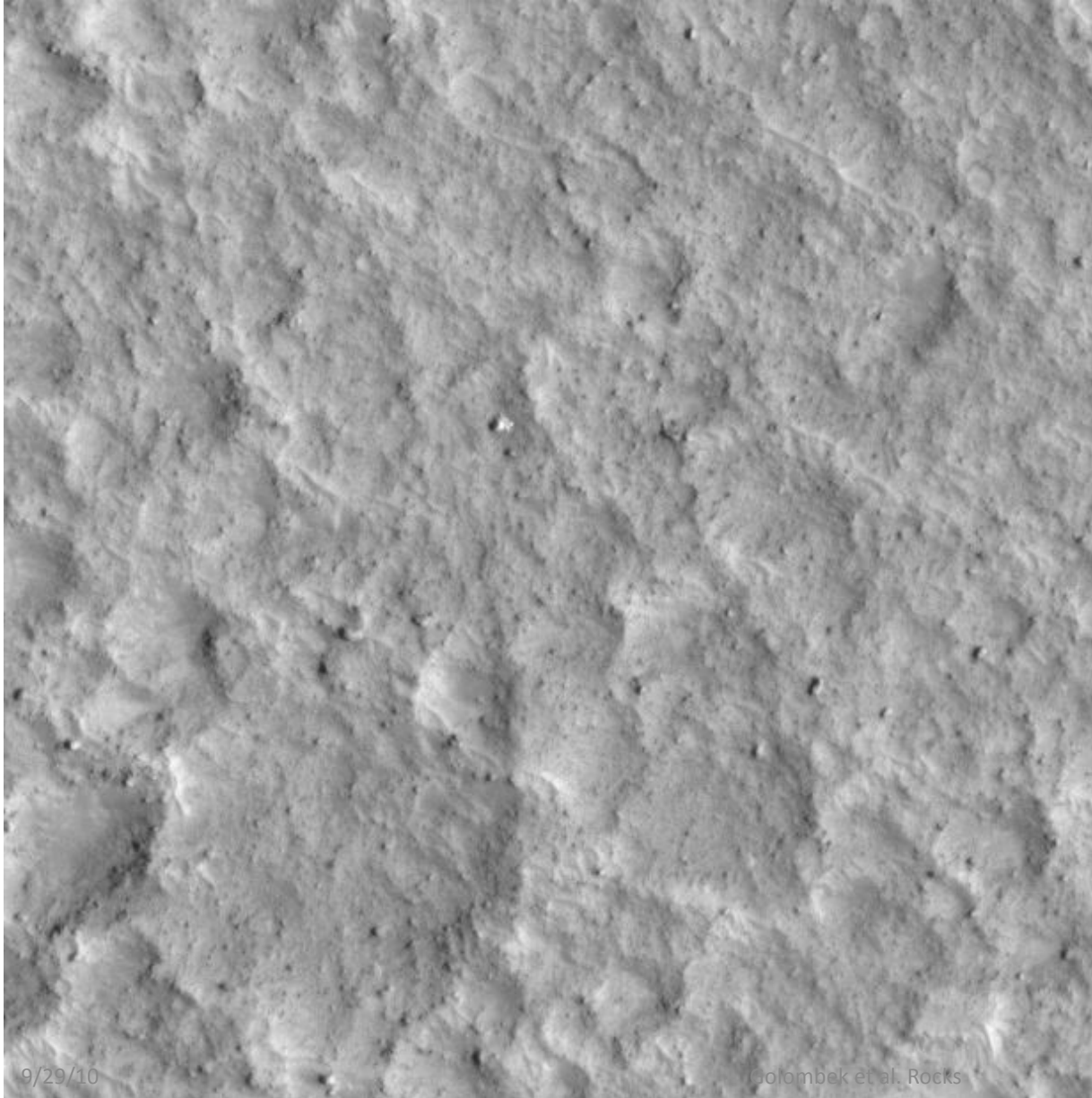
Sharpened - Decovolution

265m x 265m sub image from restored Gale image. Detected shadows ≥ 3 pixels represented by ellipses (right)



MPF - PSP_1890 - Original

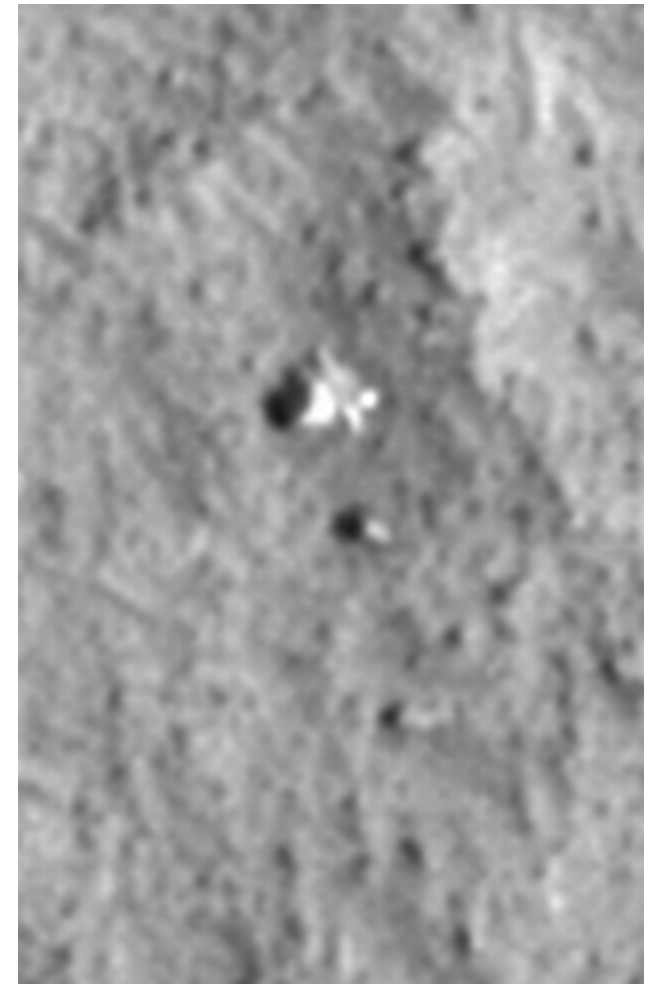
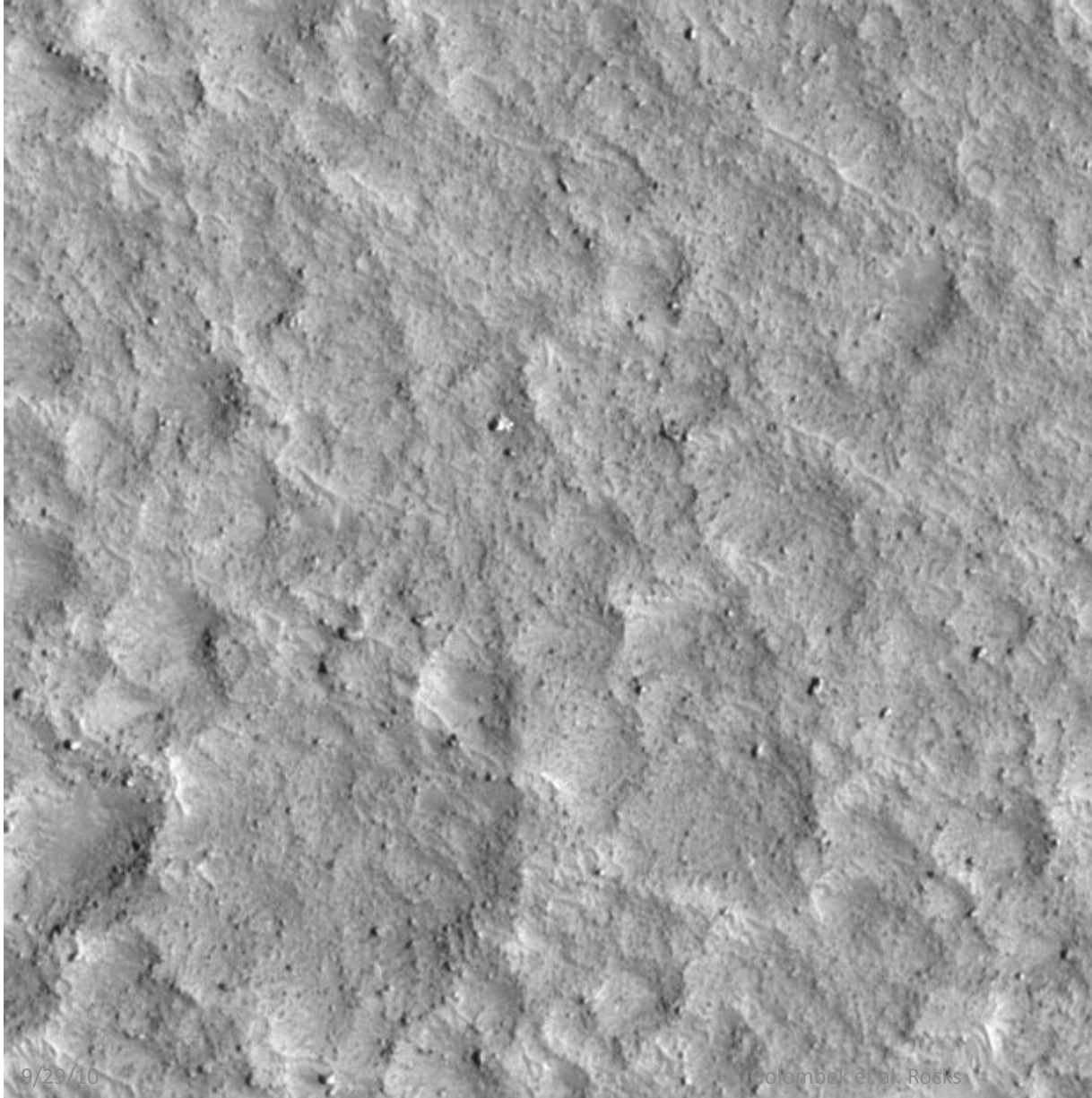
620x620 pixels ~ 185m x 185m



Lander Detail

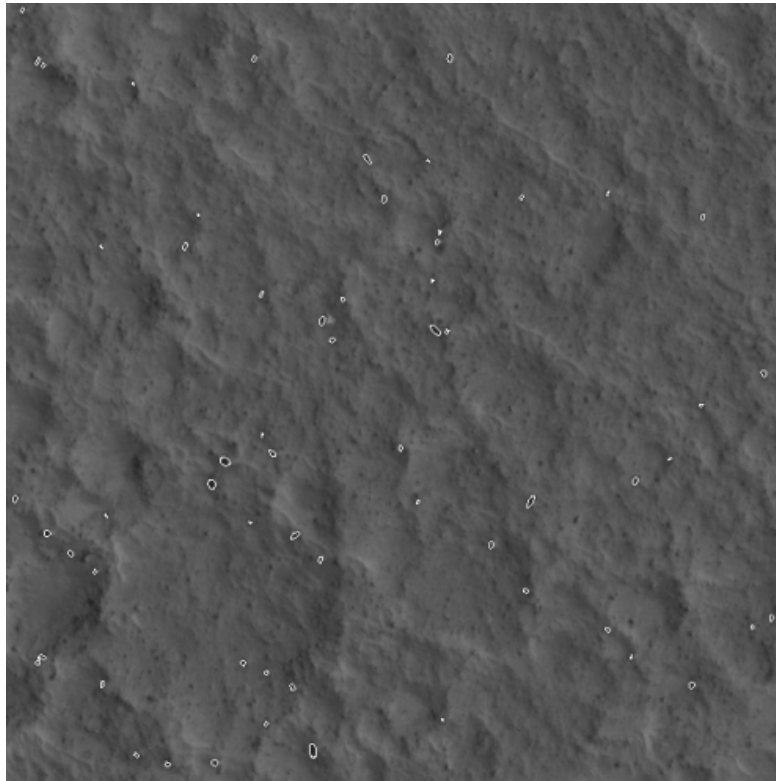
Huertas & Golombek

MPF PSP_1890 Blind Deconvolution

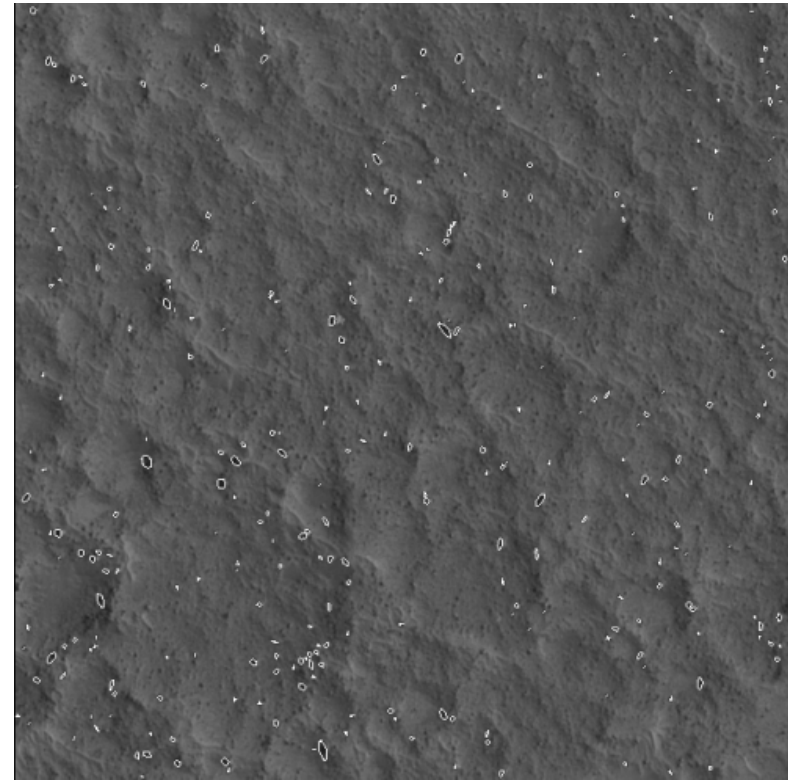
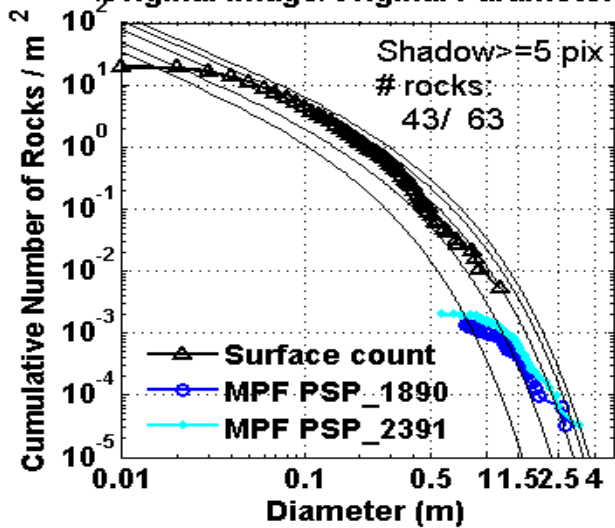


Lander Detail

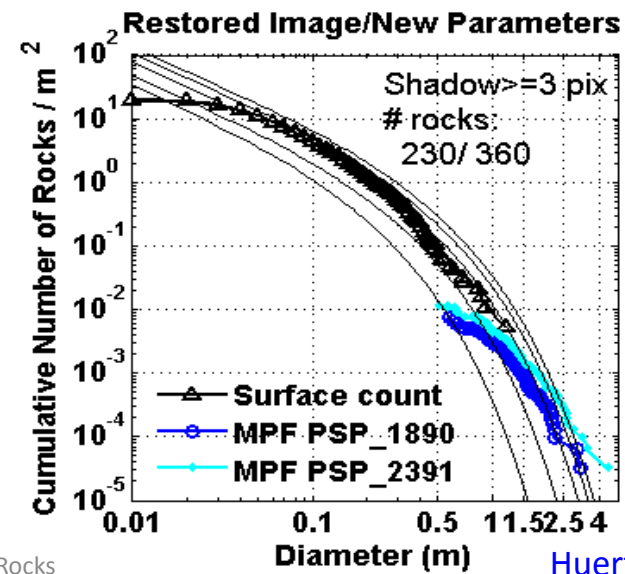
Huertas & Golombek



Rocks detected in original image
Original Image/Original Parameters



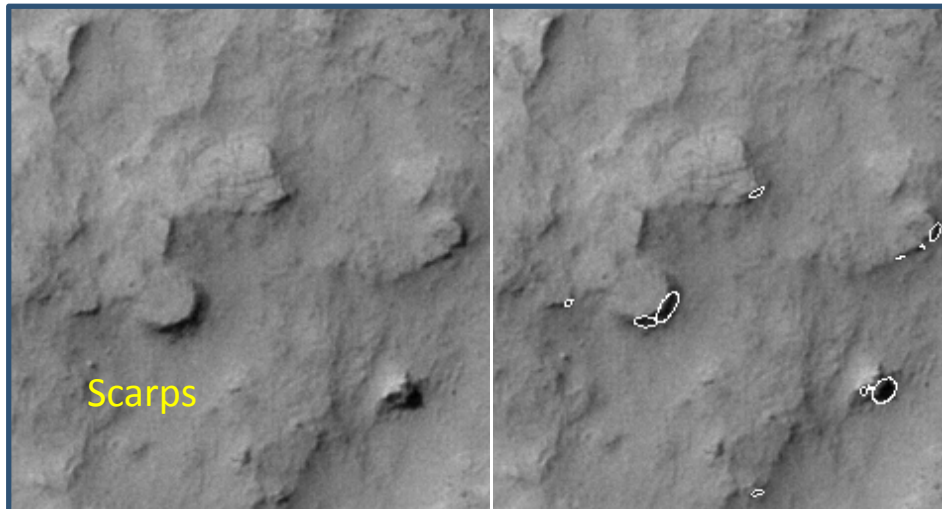
Rocks detected in restored image



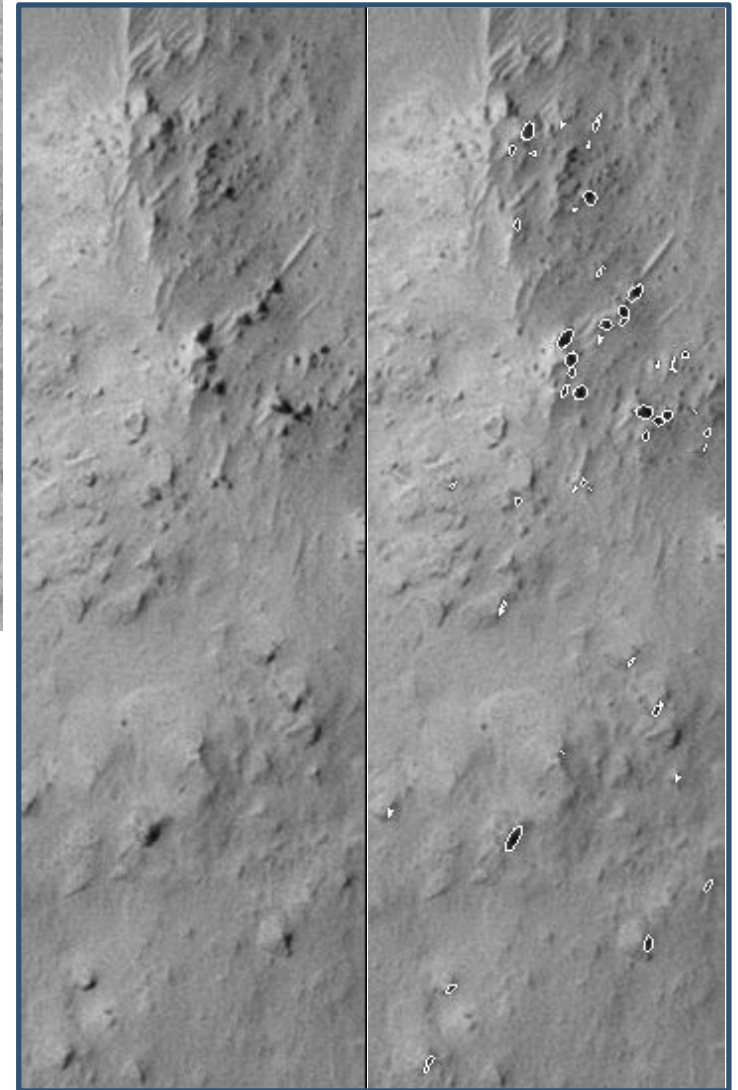
Gale Non-rocks



Rocks and fragmented Scarps



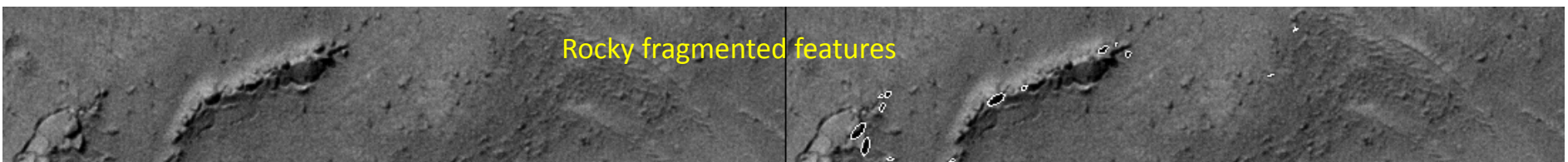
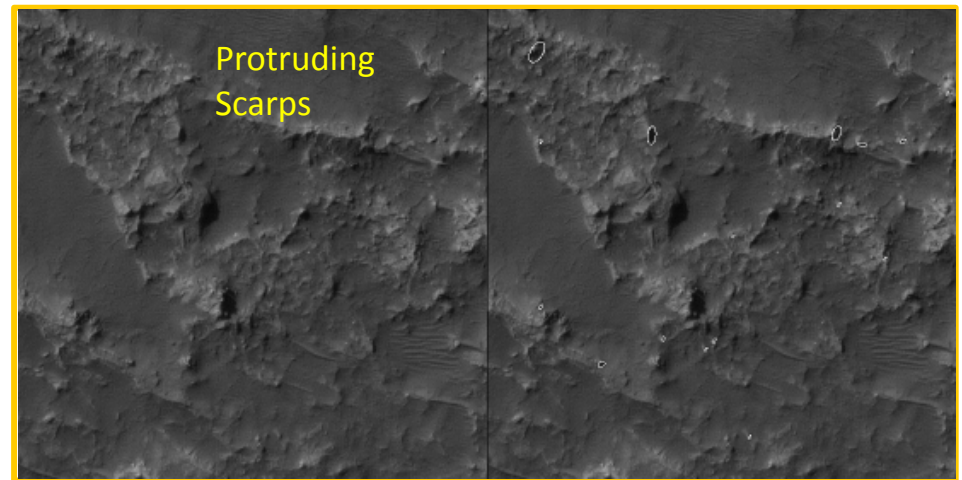
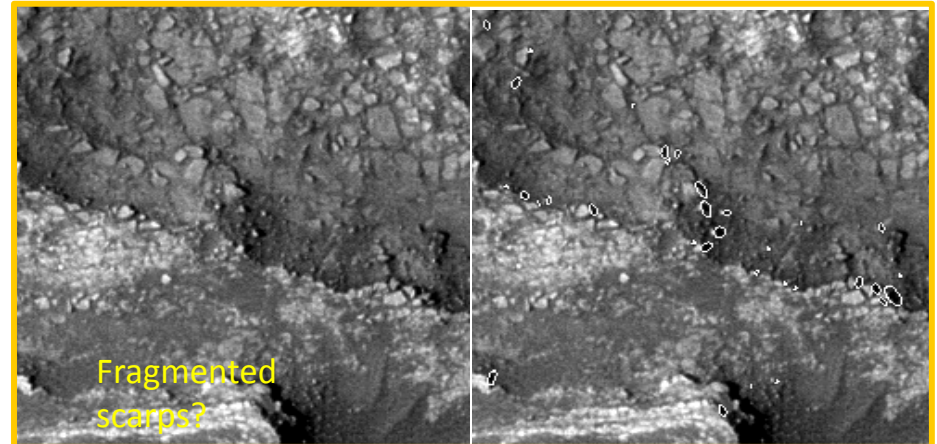
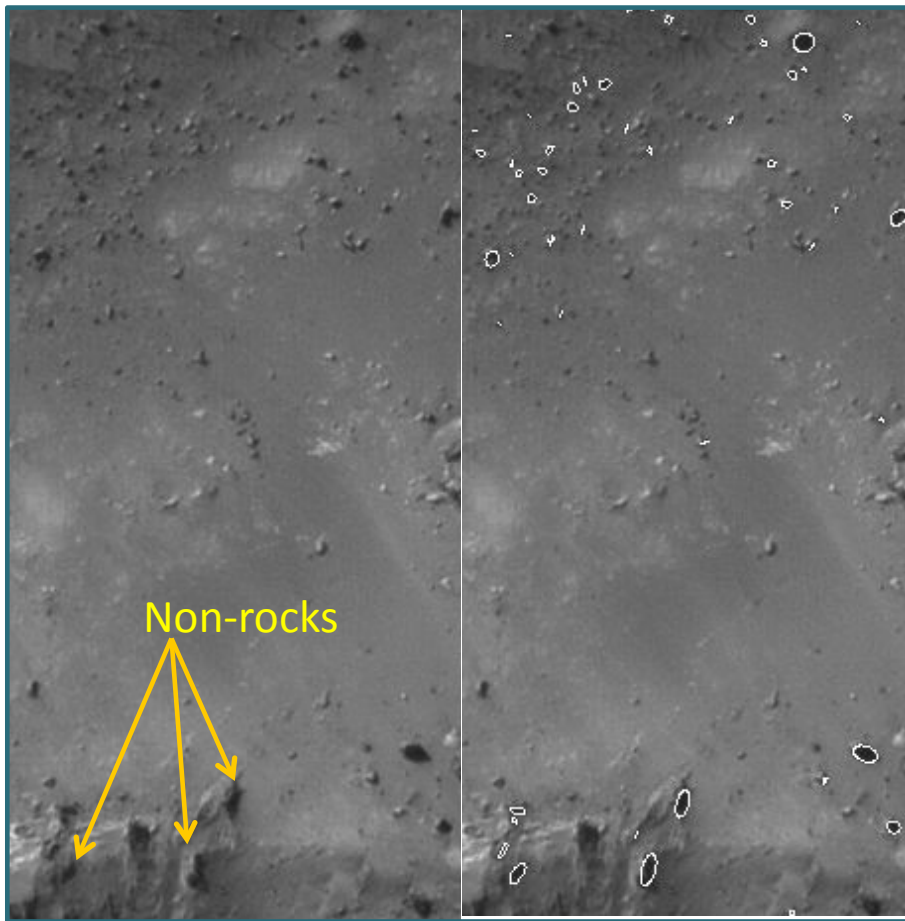
Scarps



Rocks and Scarps

Huertas & Golombek

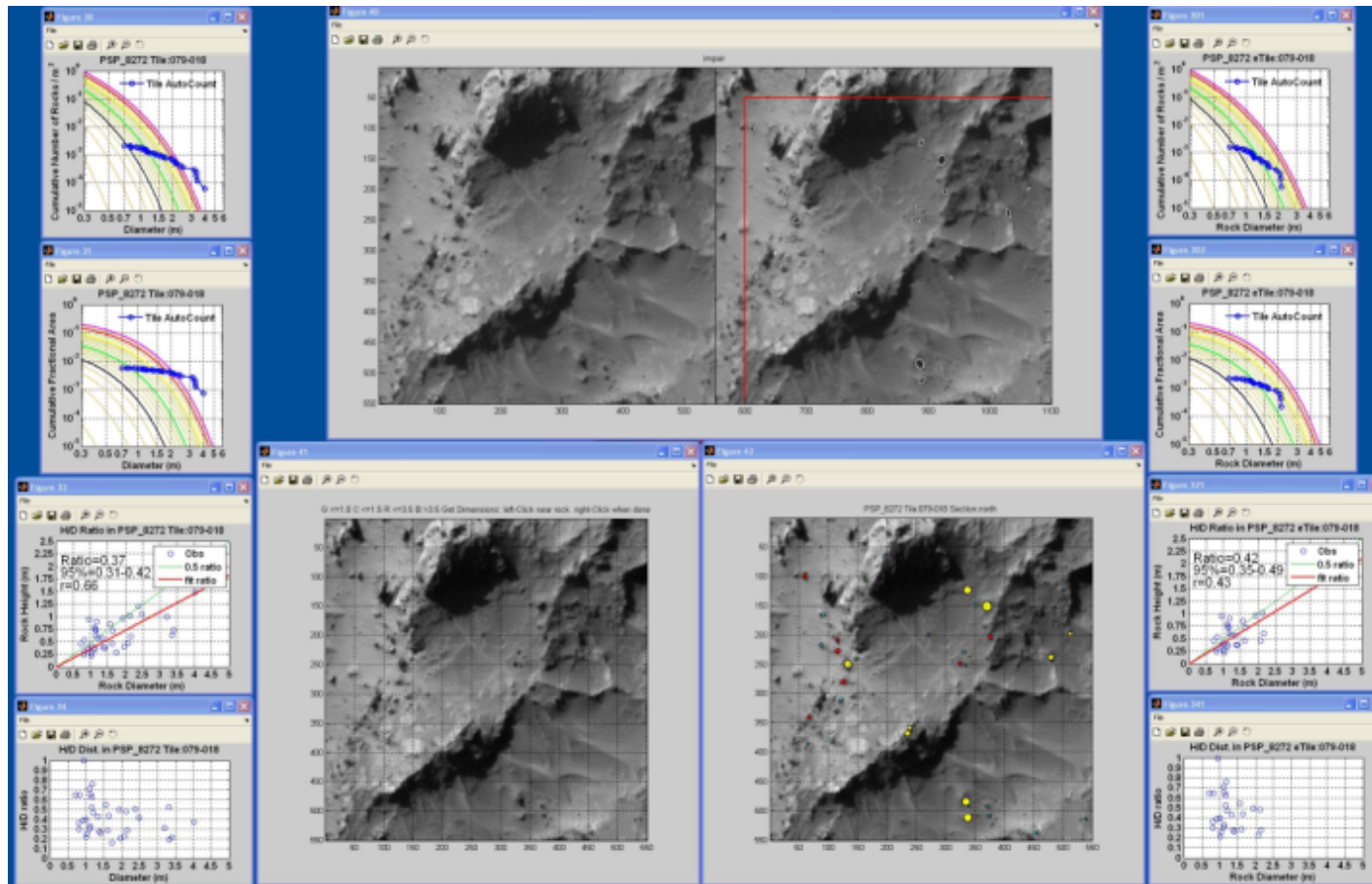
Eberswalde Non-rocks



Rock/Non-Rock

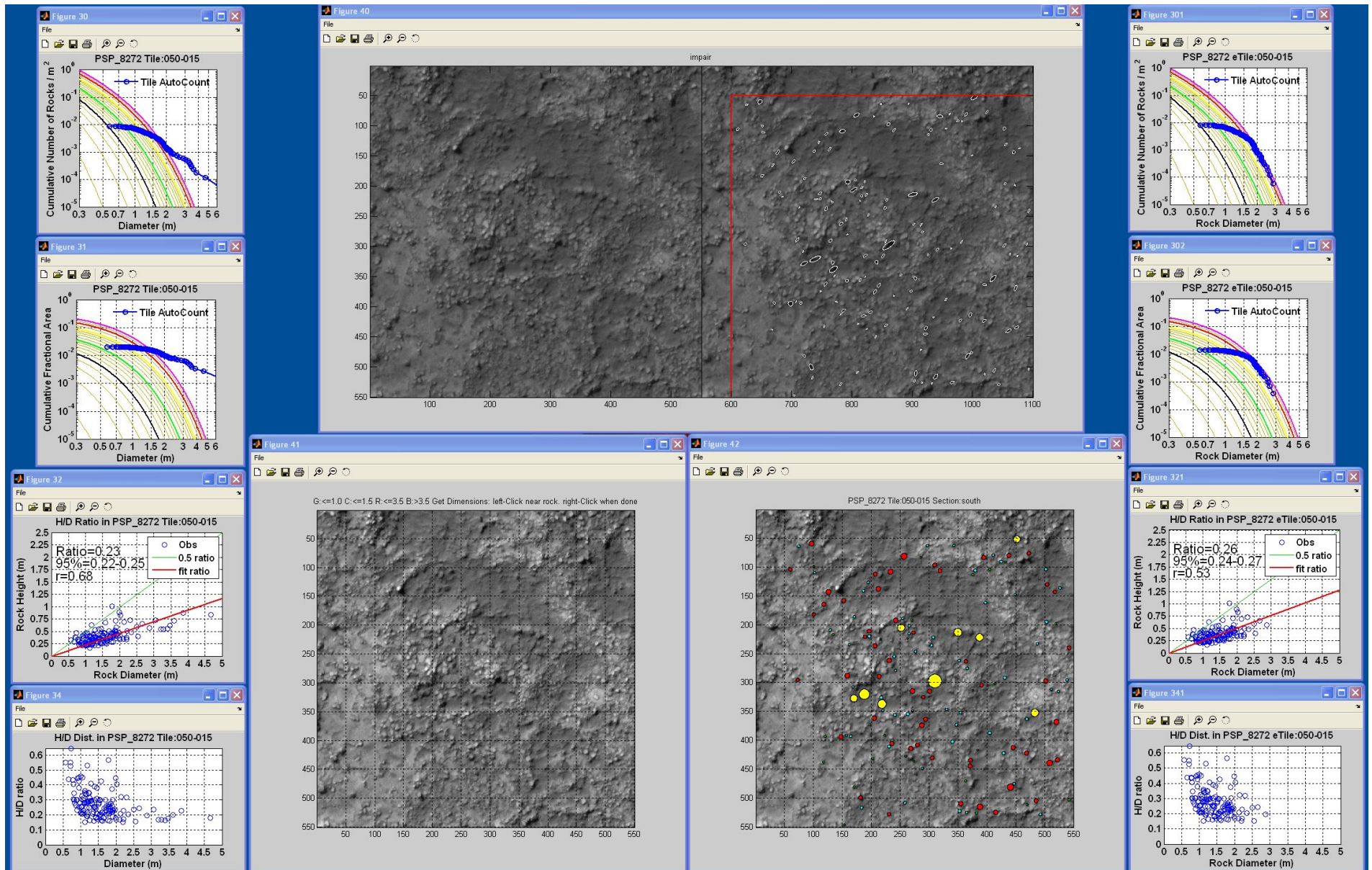
Detector identifies non-rocks by examining contrast across shadow terminator for sharpness. Many scarp fragments have similar contrast as rocks. Larger shadows are examined and split to handle rock clumps and the shadows of some surface scarps become separated and identified as clumped rocks. Filters are turned on/off depending on the image content.

Eberswalde is worst case with filtering reasonably successful but at the expense of a moderate number of rocks not mapped.

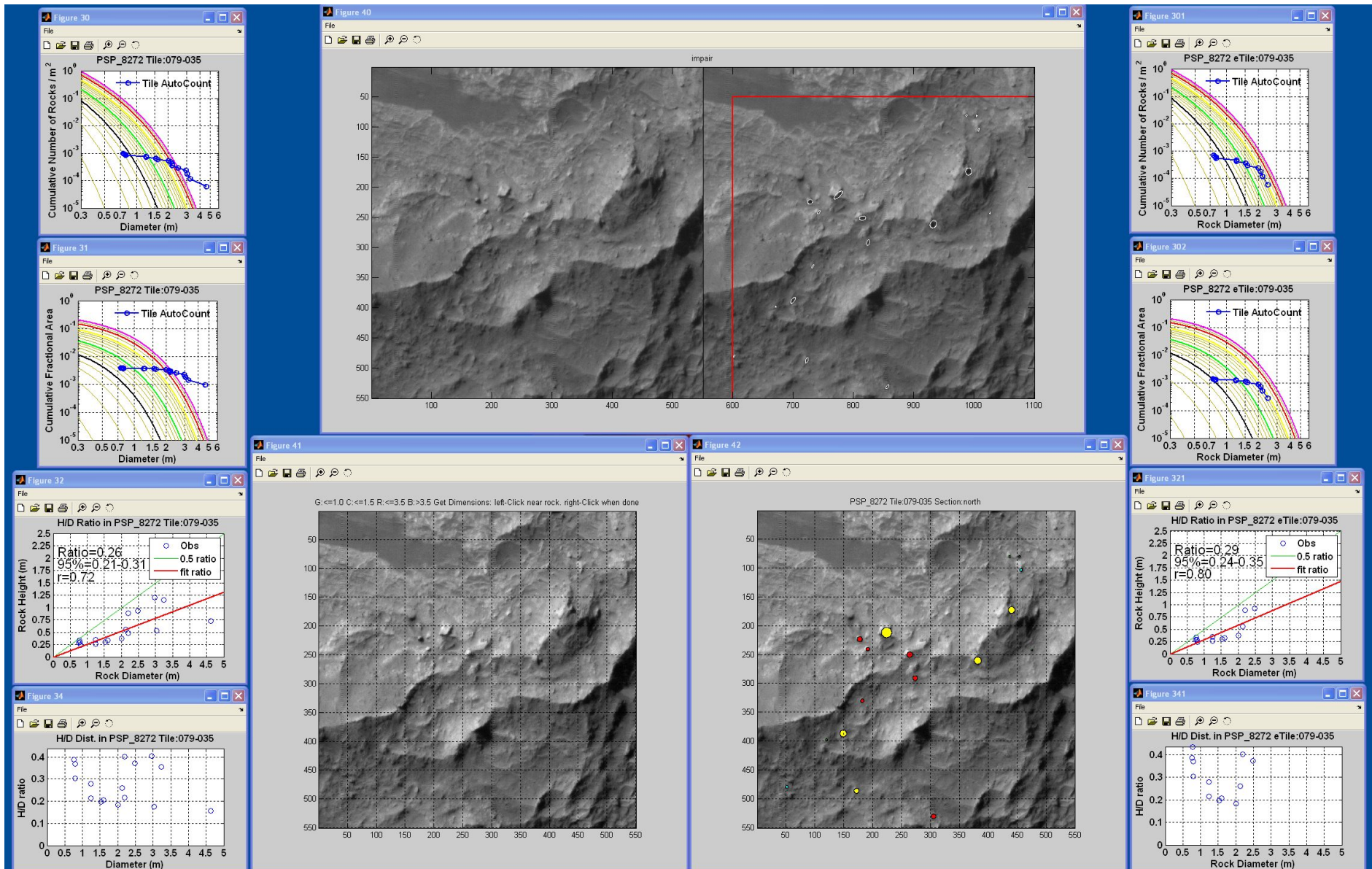


Rock Detector processes a HiRISE image in 500x500 pixel tiles. Interns used these tiles to interactively indicate a non-rocks (yellow) by one click.

Interactive Editing Example



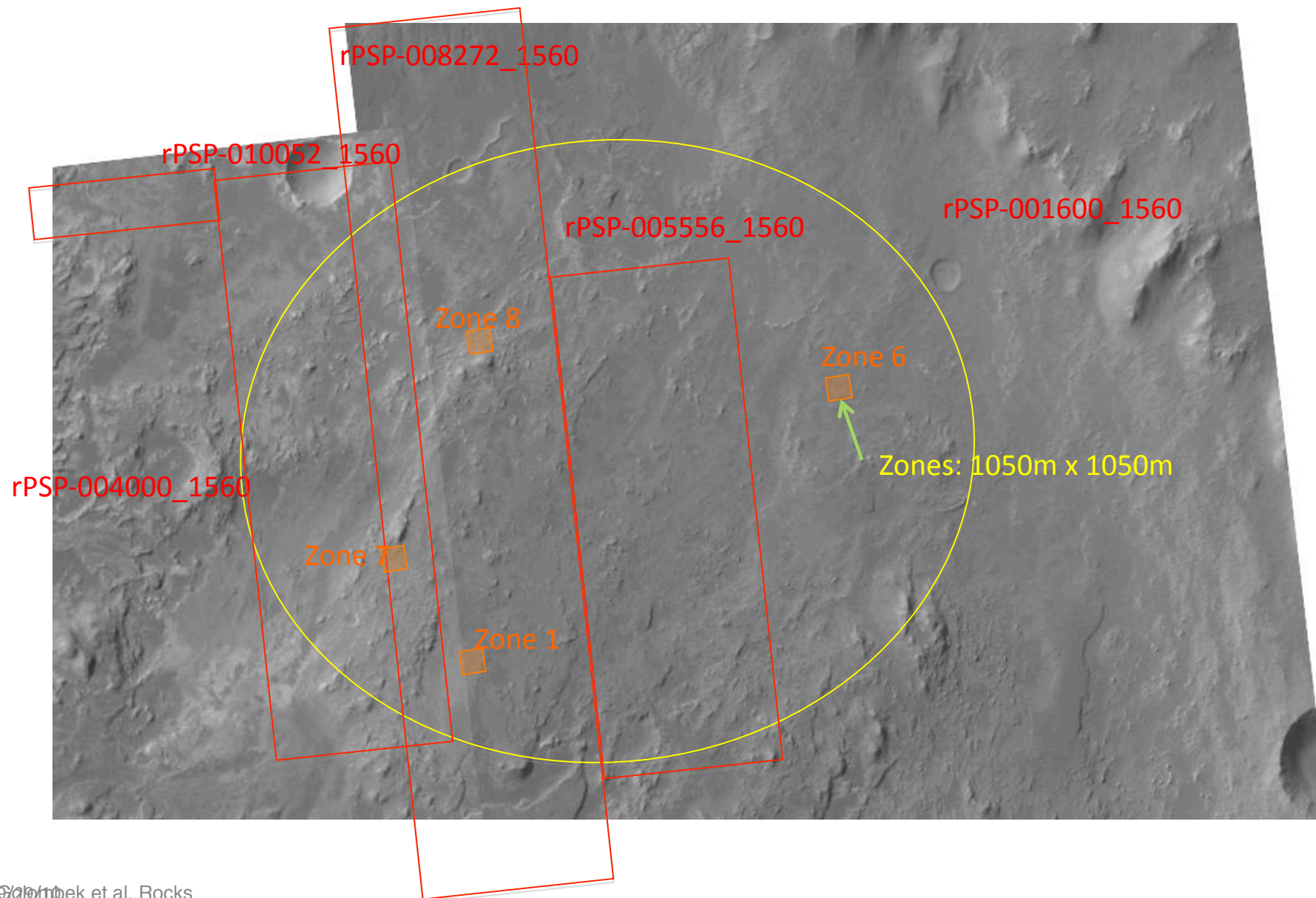
Interactive Editing Example



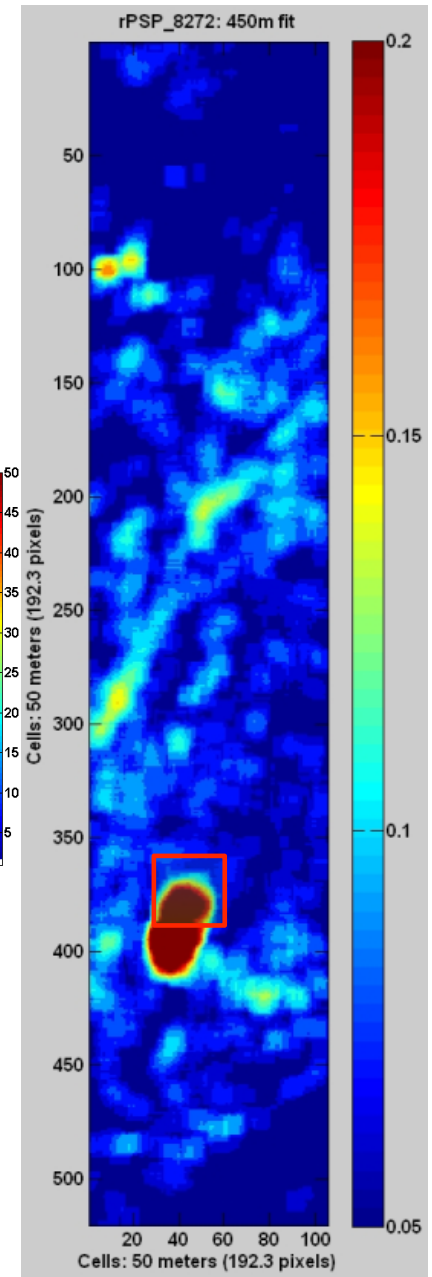
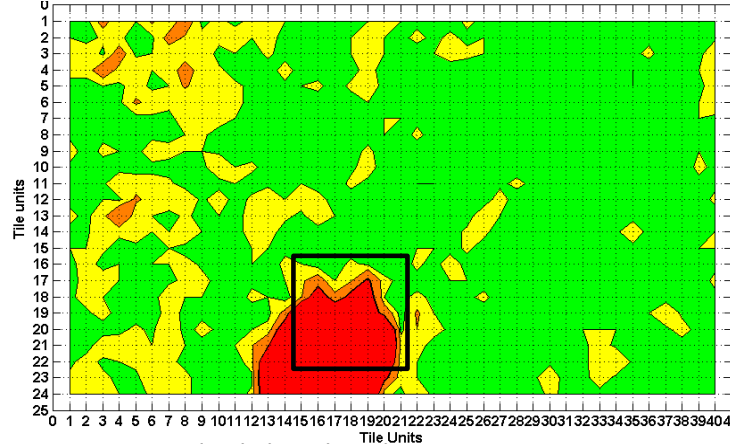
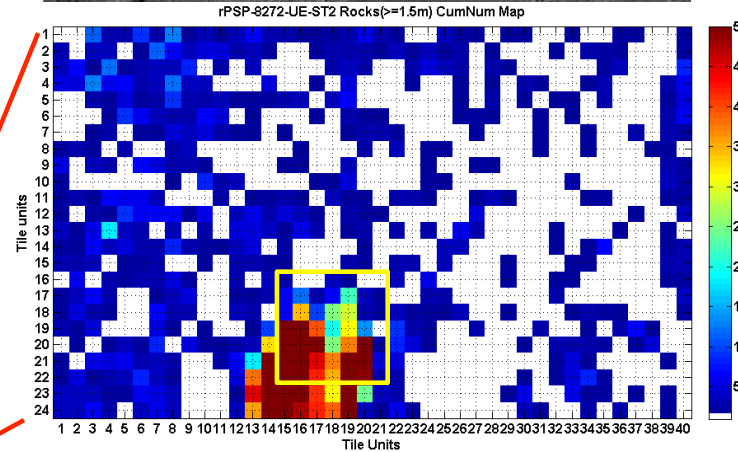
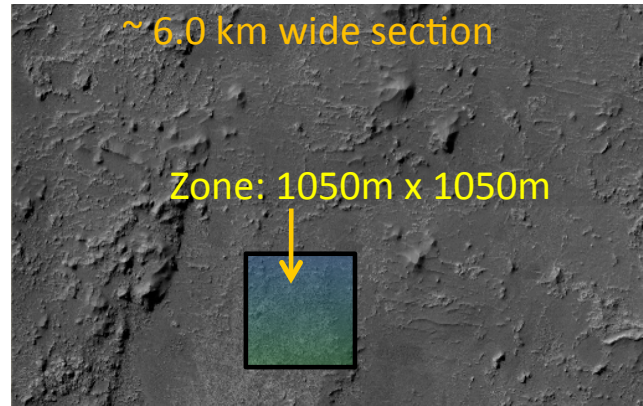
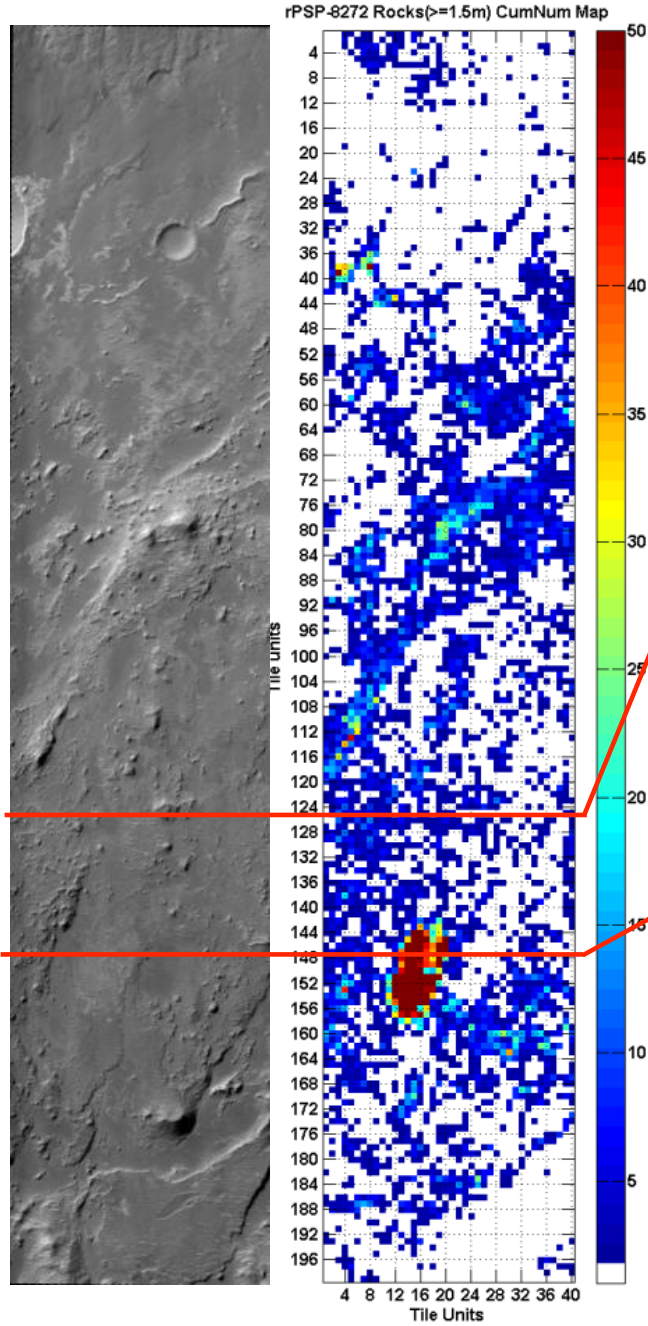
So Just Edit All Rock Maps

- Except >17,000 Tiles [150 m by 150 m Area]
- Edit File, Record Data ~10-15 min/tile
- Would Take >1 year
 - 8 hrs/day, 5 days a week
 - Probably Impossible
- So Need Automated Way to Edit Out Non Rocks
- All of the Non Rocks are >2.25 m Diameter
- Resolution Roll Off <1.5 m Diameter
- Took Total # Rocks/m² btw 1.5-2.25 m Diameter
- Sampled Over 450 m x 450 m Area
- Matched to Closest Model
- Compared to Interactively Edited Result
 - Pilot Study of four 7x7 Tile Areas in Eberswalde, Gale, Mawrth

Eberswalde Zone Overview



Eberswalde Zone 1

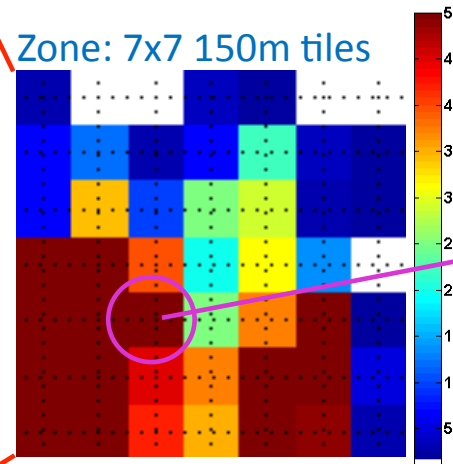


Abundance estimate
Huertas & Golombek

~ 6.0 km wide, Tiles: 150m
9/29/10

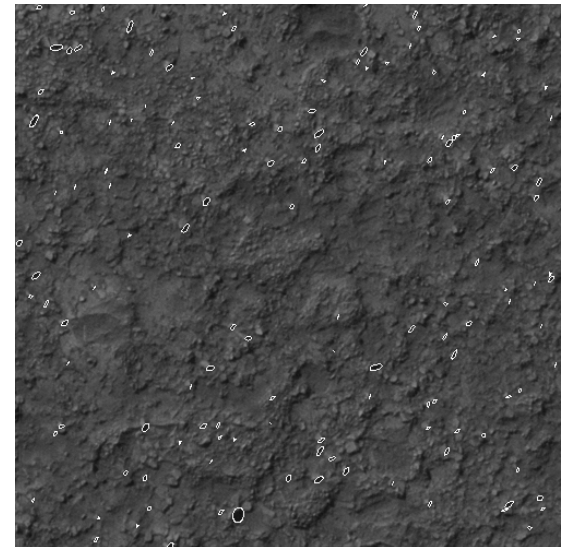
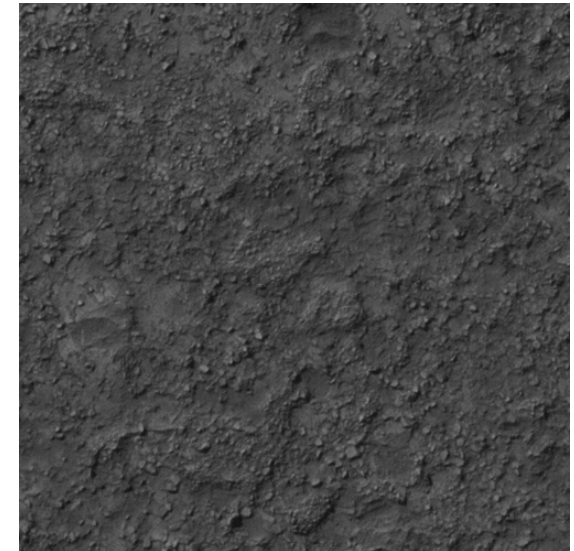
Eberswalde Zone 1

Zone: 7x7 150m tiles



Rock density (Cum. #)

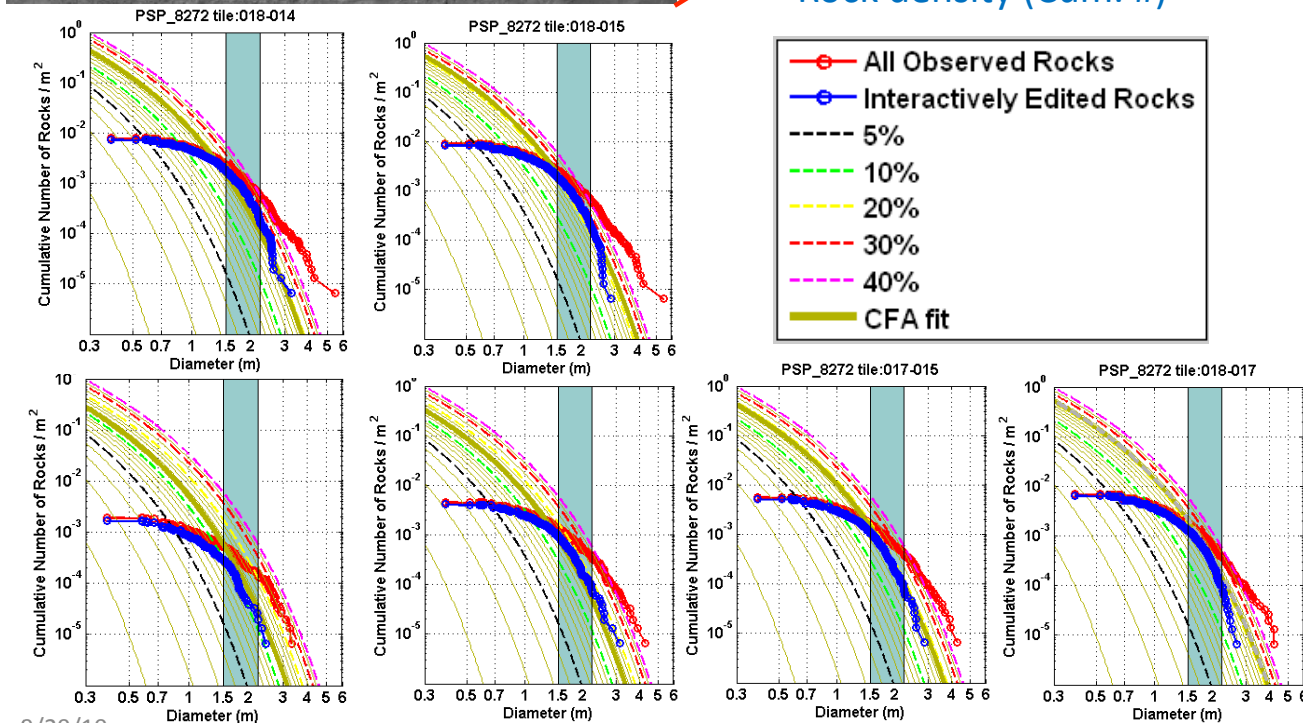
Tile: 150m x 150m



Detected shadows of rocks

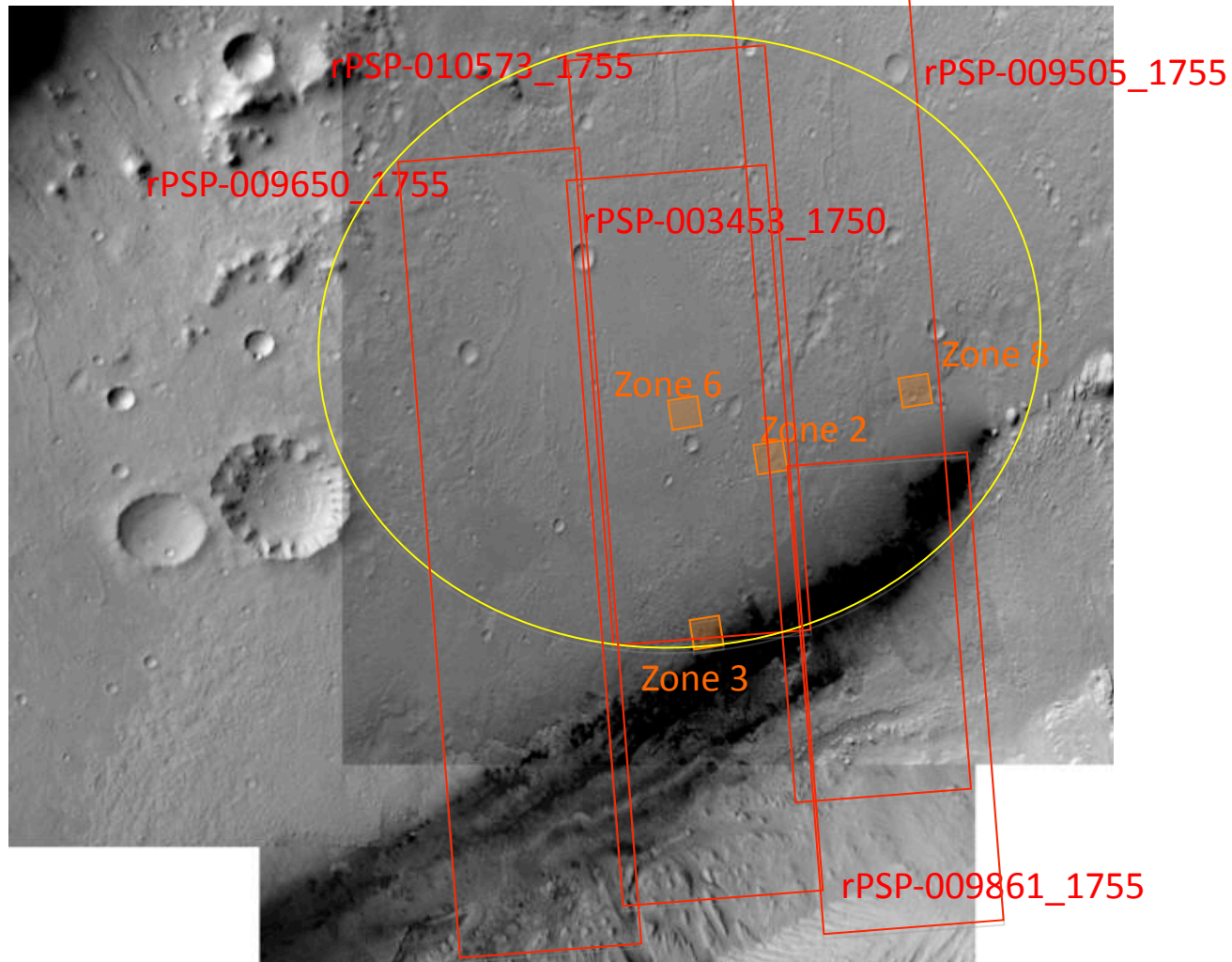
Huertas, Kipp, Golombek

Zone: 1050m x 1050m

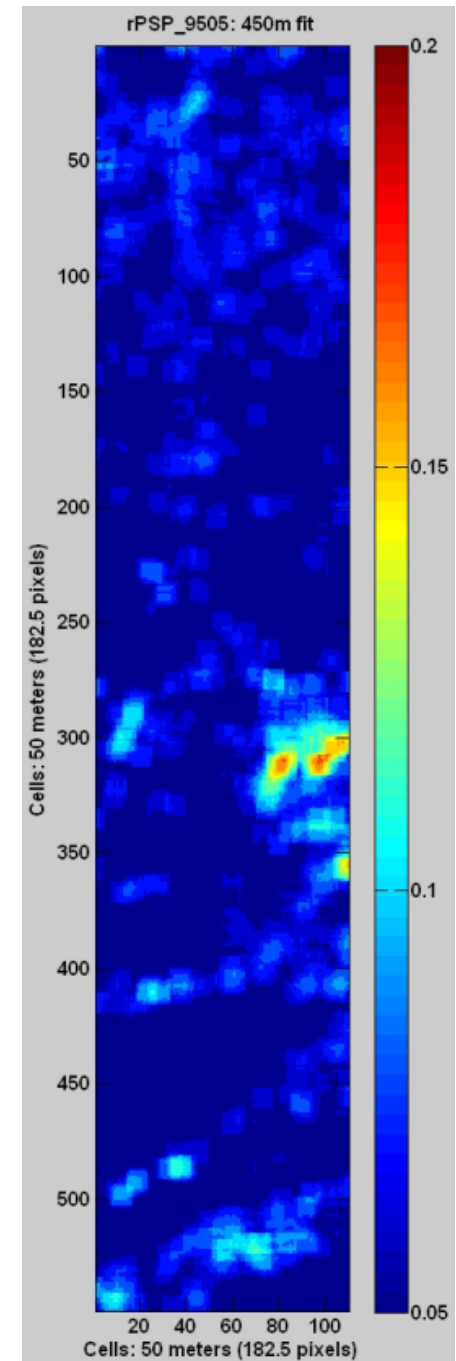
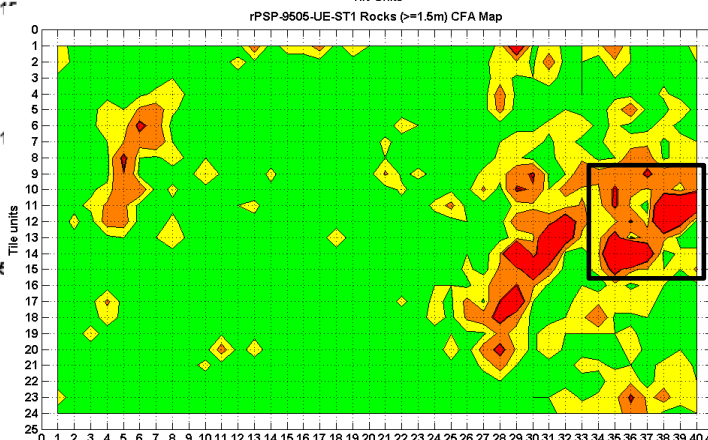
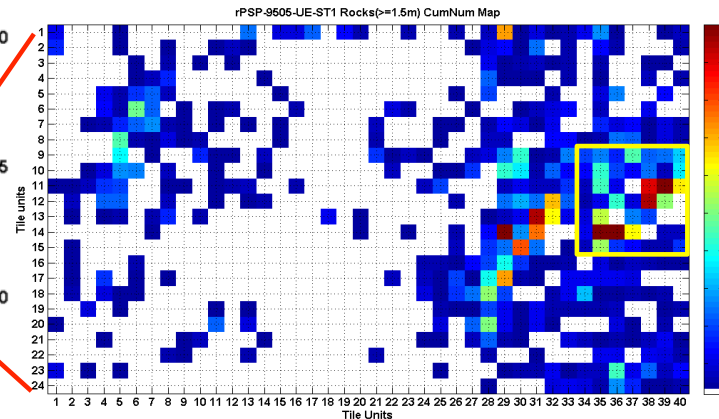
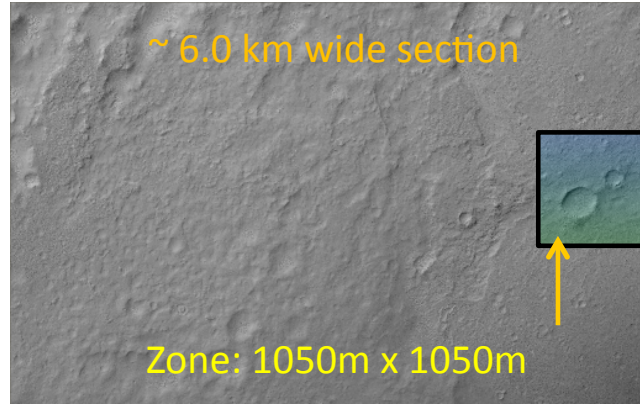
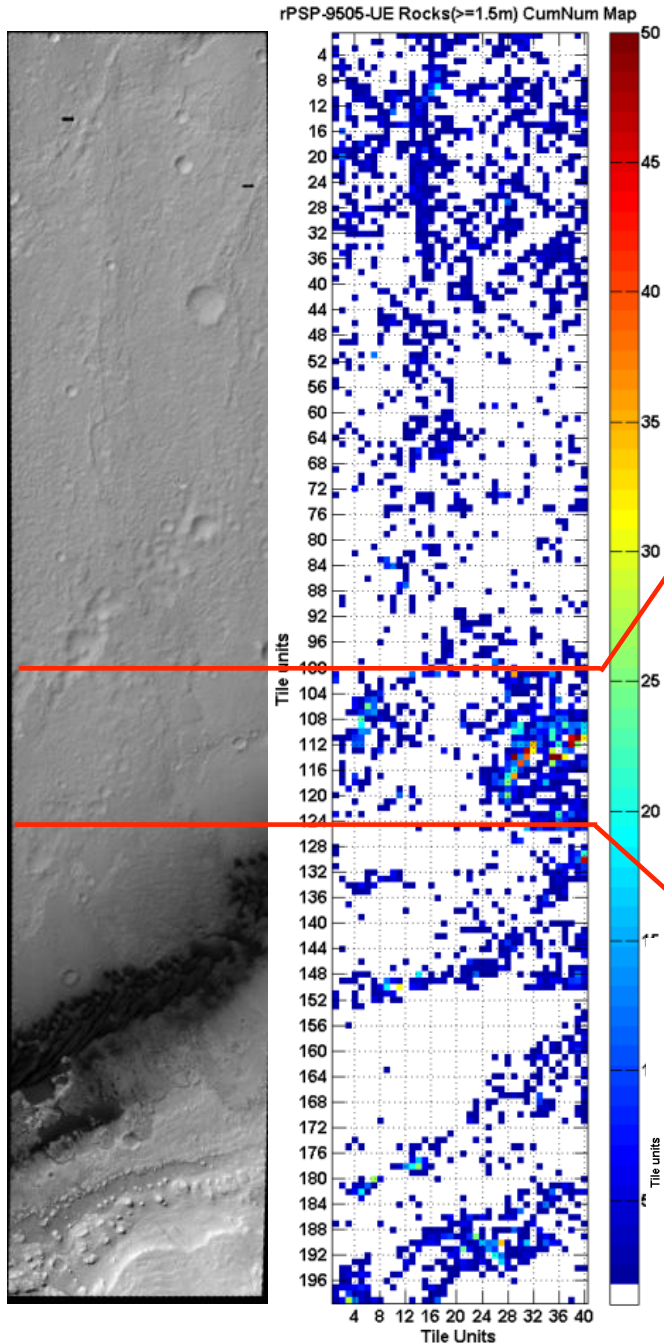


8/20/10 Huertas et al. ROCKS

Gale Zone Overview



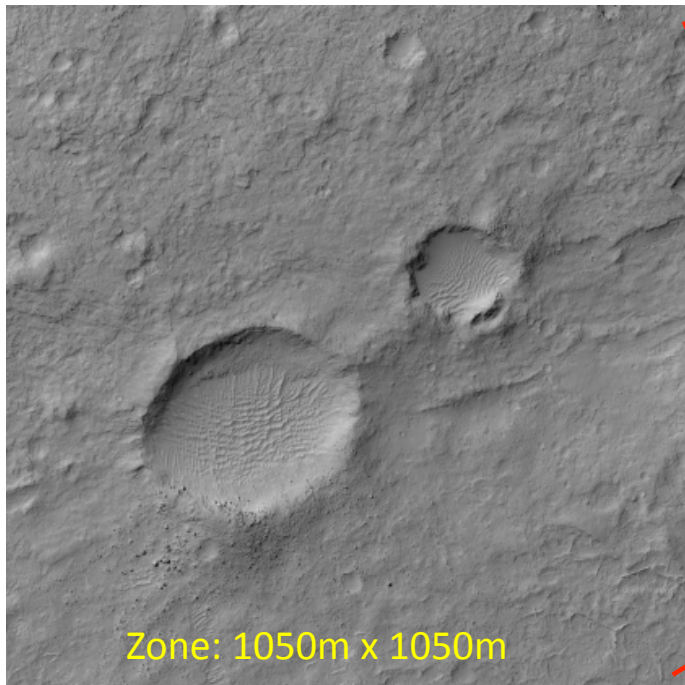
Gale Zone 8



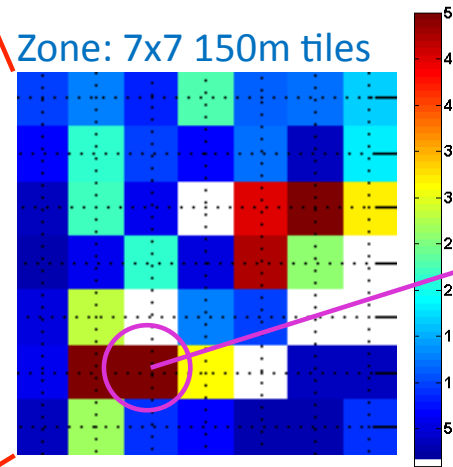
~ 6.0 km wide, Tiles: 150m

Abundance estimate
Huertas & Golombek³⁵

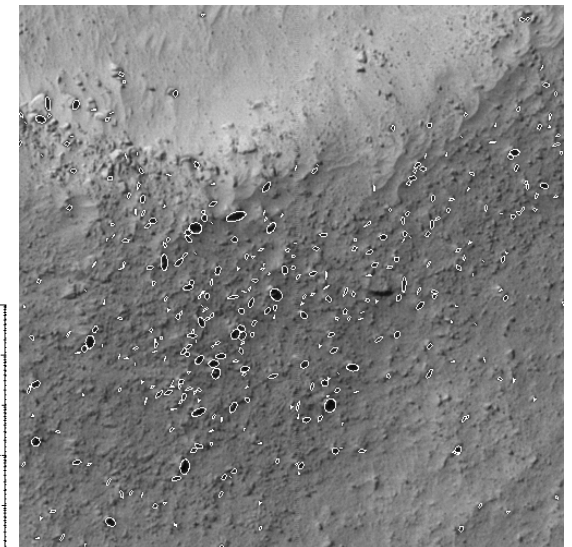
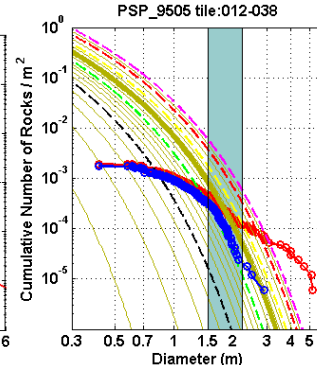
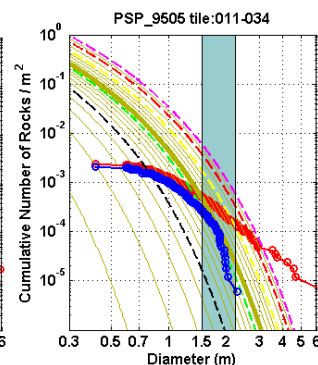
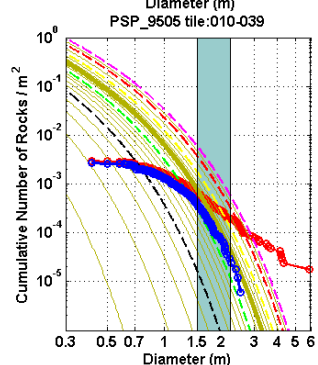
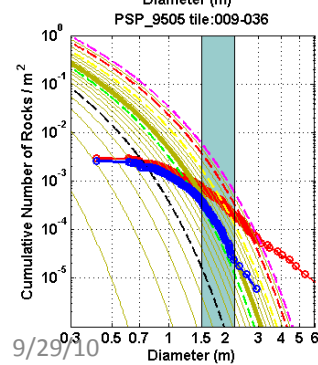
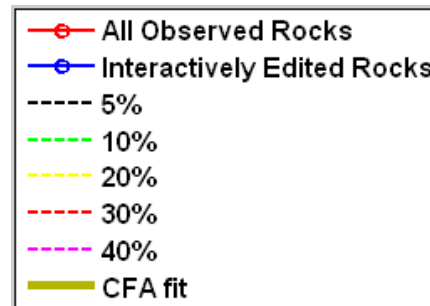
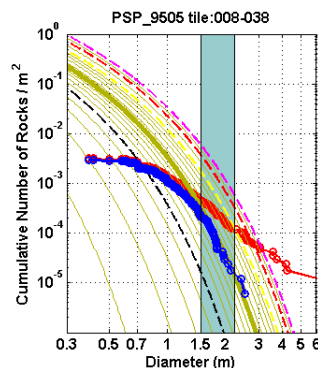
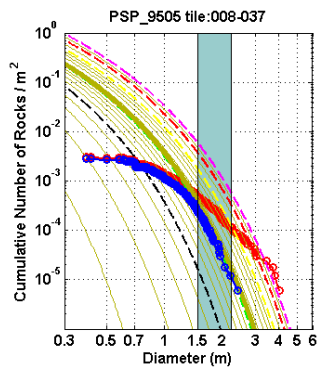
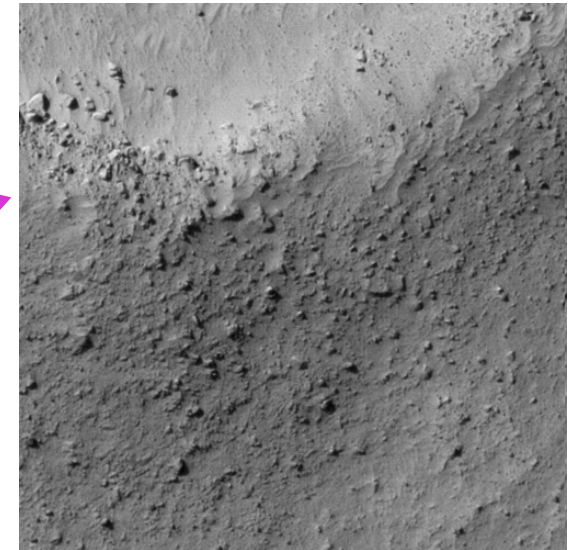
Gale Zone 8



Zone: 7x7 150m tiles



Tile: 150m x 150m



Detected shadows of rocks

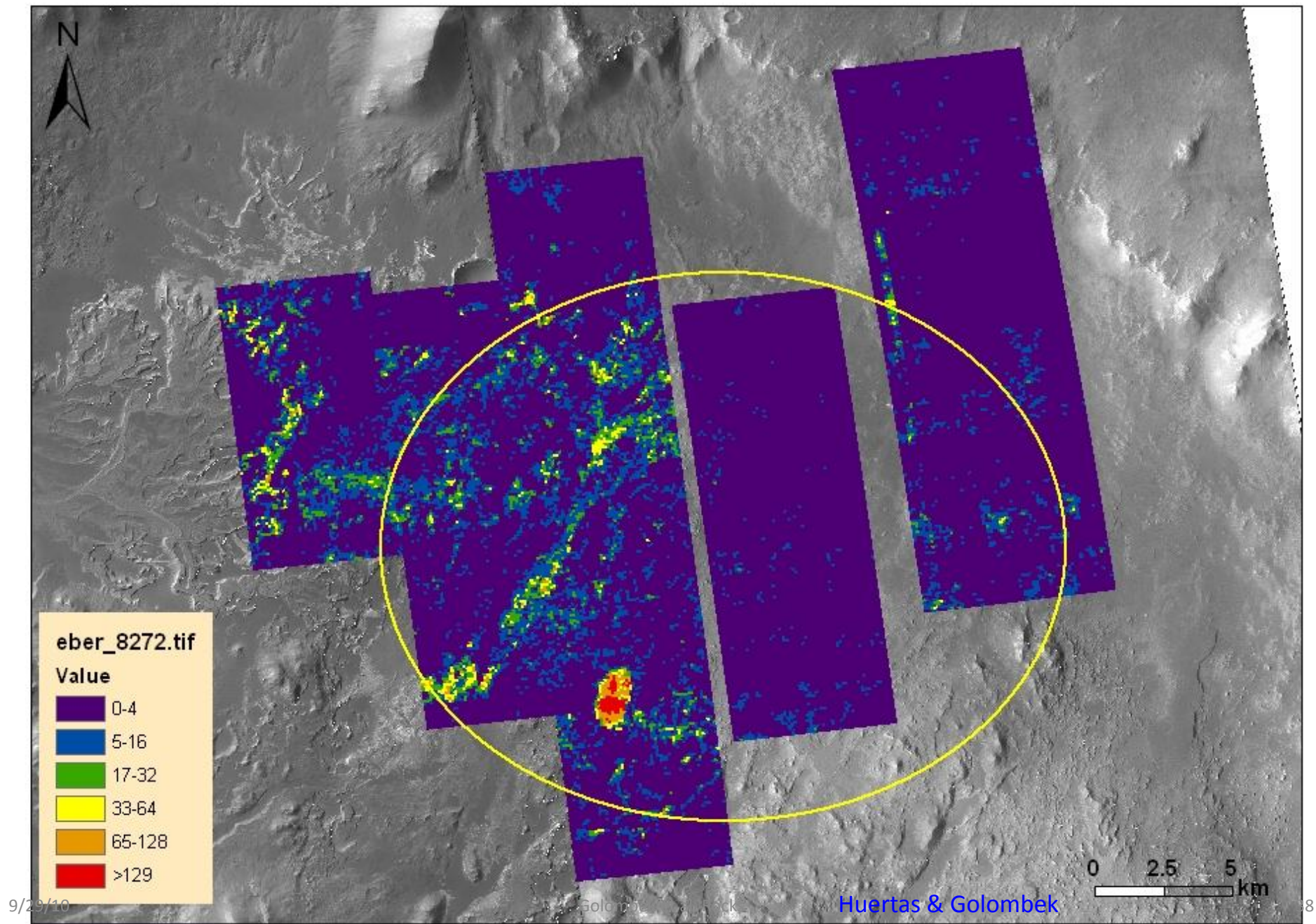
Huertas, Kipp, Golombek

MSL Rock Density & Risk

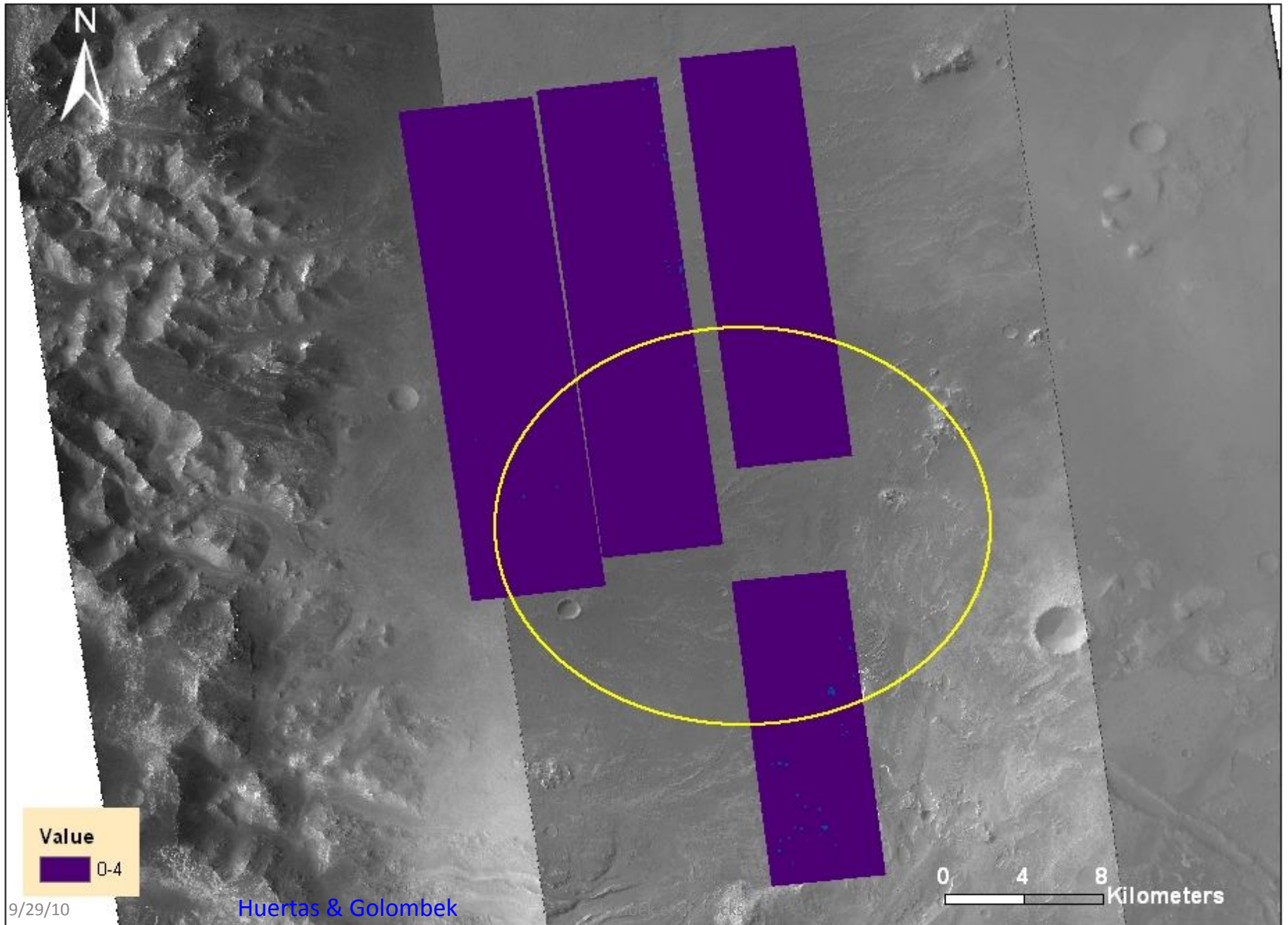
Rock Density	Total Number of Rocks ~Rocks >1.5 m ² Dia per Tile*	Cumulative Fractional Area Covered by All Rocks (%)	Cumulative Number of Rocks >1.5 m Dia per m ²	Probability of Encountering 1 Rock Higher than 0.6 m in 7.58 m ² Area of Rover During Touchdown (%)
Low	<1	5	0.00002	0.1
Medium Low	1-6	6-10	0.0003	0.9
Medium High	7-19	11-15	0.0009	2.3
High	20-35	16-20	0.0017	4.0
Very High	36-54	21-25	0.0026	5.8
Extremely High	55-74	26-30	0.0036	7.7
Extreme	>75	>30	>0.0036	9.6

*Tile 150 m by 150 m

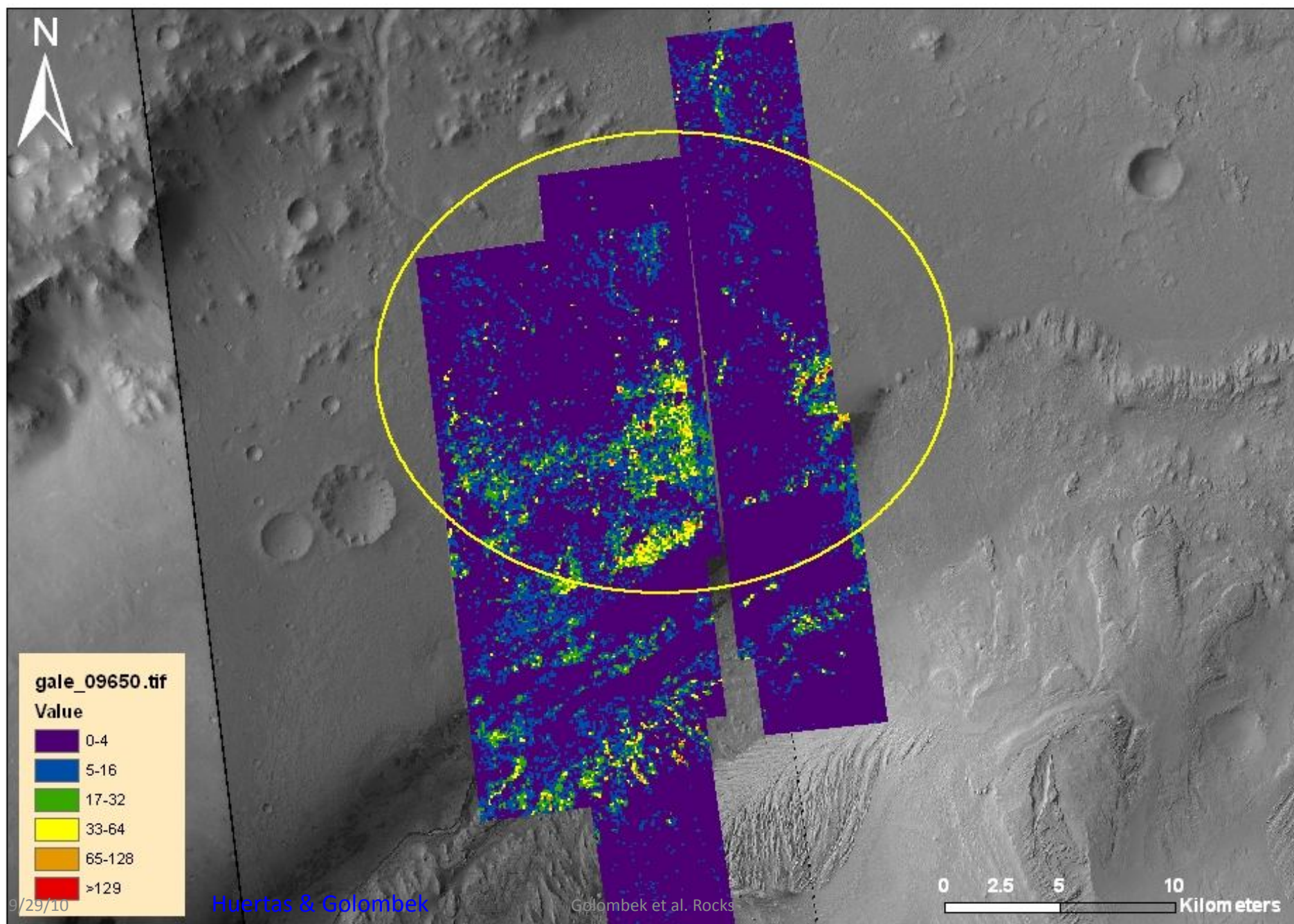
Eberswalde Crater Rock Density



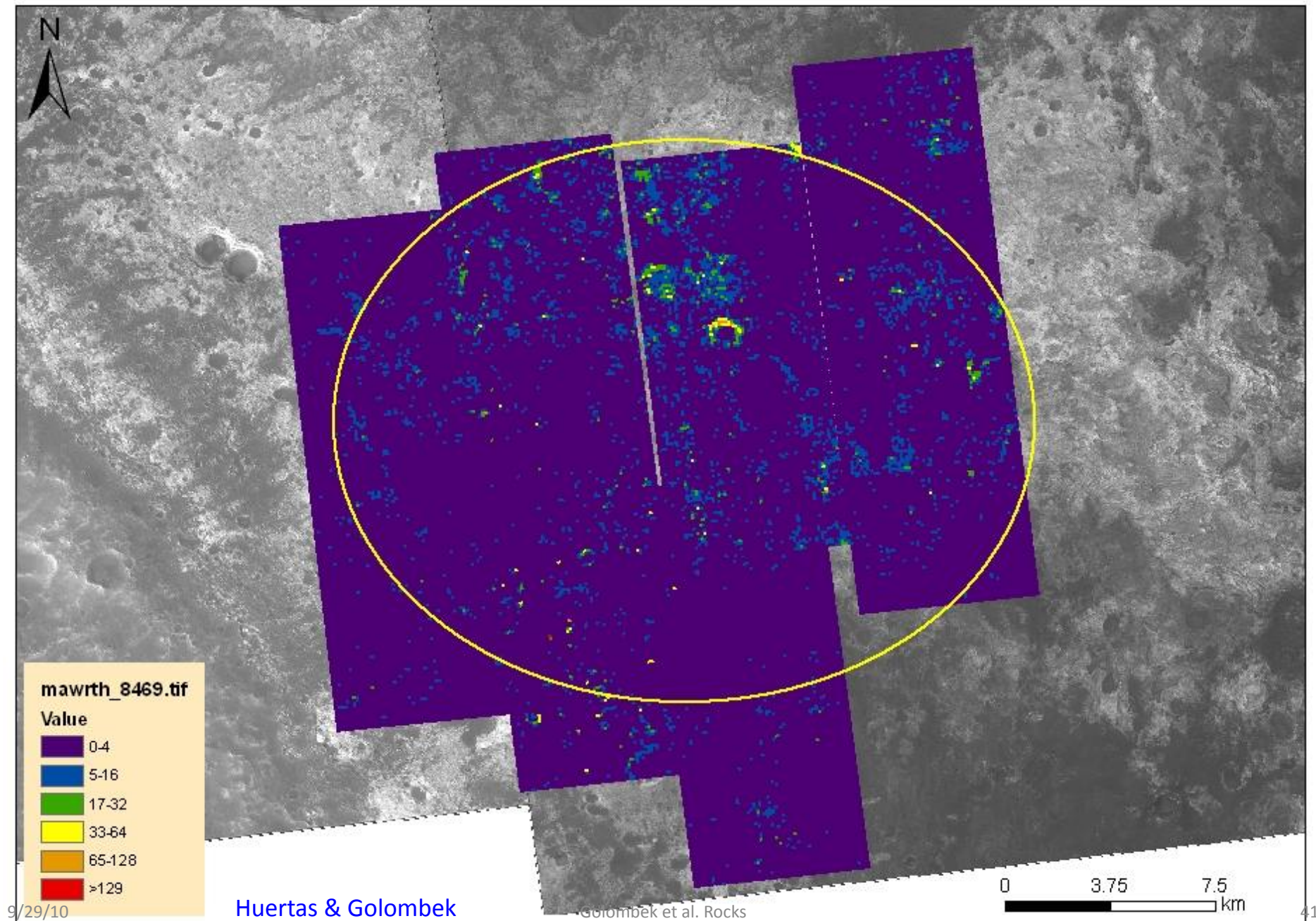
Holden Crater Rock Density



Gale Crater Rock Density

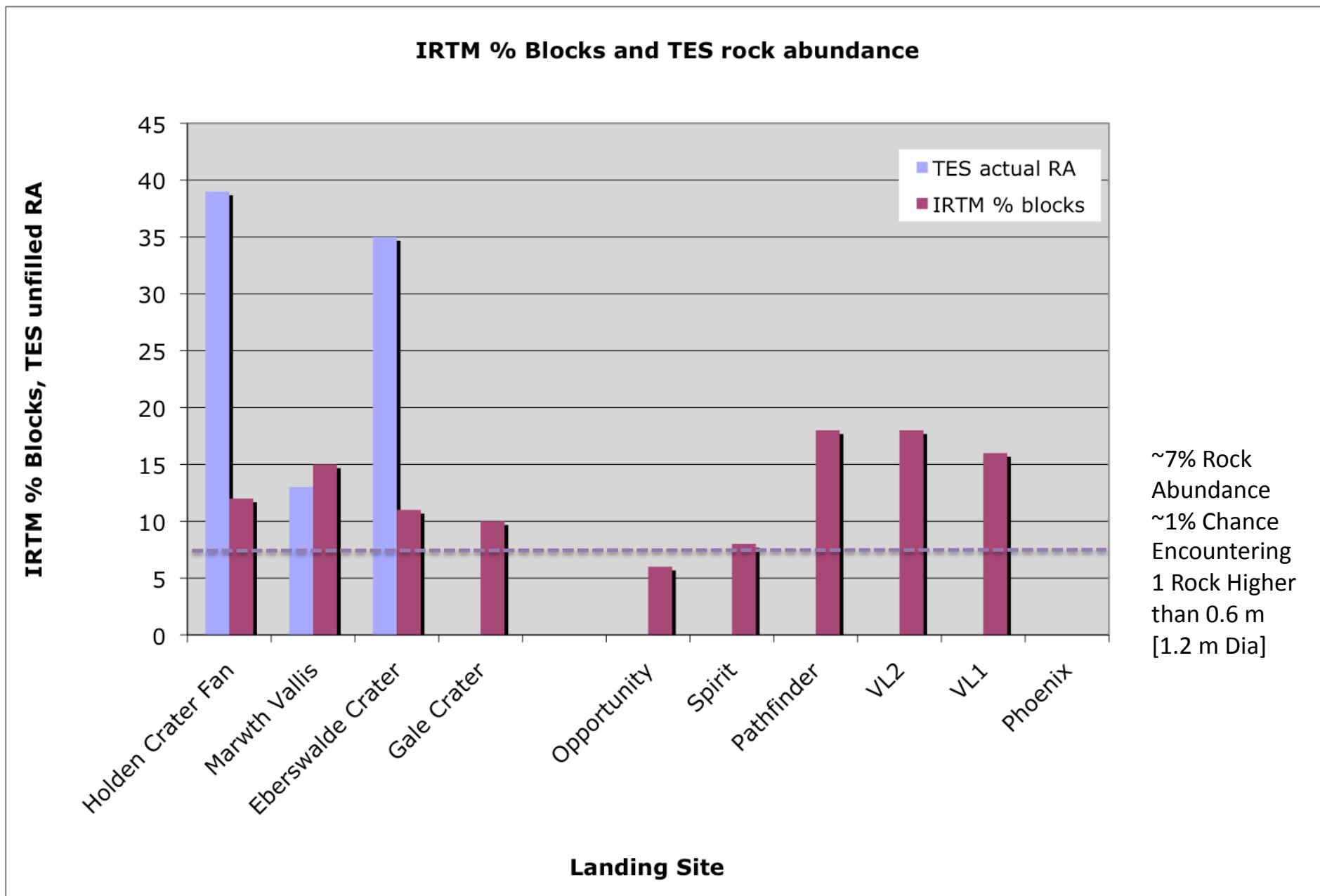


Mawrth Vallis Rock Density



Maps & Data Provided

- Diameter, Height and Location of All Rocks Detected
 - In 150 m by 150 m Tiles of Image
- Summary Size-Frequency Distribution in 450 m by 450 m Super Tiles [9 by 9 Tiles] Spaced Every 150 m
 - Measured Cumulative # Rocks/m² >1.5 m Diameter for Probability Calculation
- Best Fit Model from Rocks btw 1.5-2.25 m Diameter
 - Model CFA Provided for Extrapolation to Rocks <1.5 m Diameter
- Maps of Total Number of Rocks per Tile and Best Fit Model Distribution [CFA]
 - Carefully Georeferenced onto Landing Site Map & Ellipse using Non Map Projected Images from which Rocks were measured
 - Location of Maps and Rocks in Ellipse



High “Rock Abundance” at MSL Sites from Thermal Differencing Techniques Probably due to Outcrop

Rock Abundance

- But See Rocks Directly in HiRISE
 - Took Measured Total % Area Covered by Rocks at Each Site
 - Holden 0.014%
 - Mawrth 0.015%
 - Gale 0.047%
 - Eberswalde 0.054%
 - Assume Roughly = % Area Covered by >1.5 m Diameter Rocks
 - Overestimate as some area covered by smaller rocks
 - Area is rough measure of risk of encountering rock >1.5 m;
 - Obviously very small area
 - Extrapolate to % Area Covered by >0.1-0.15 m Diameter Using Model
- Equivalent IRTM or TES Rock Abundance
 - Gale & Eberswalde Roughly <5% CFA
 - Holden & Mawrth Roughly <7% CFA
 - Can Compare with Previous Landing Sites –
 - Similar to Gusev Cratered Plains
- Even at this Level, All Sites Meet Guideline of <7% CFA